

Arome training course

Marsh 2008

surfex

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2

Preparation of physiographical fields initialization of historical model variables running surface schemes surfex physical parameterizations surface diagnostics

Introduction budgets surfex content

Surfex system

- surfex stands for surface externalisée;
- externalized from meso-NH mesoscale model;
- externalization allows use with various atmospheric models;
- surfex gathers all surface developments;
- lower boundary condition of atmospheric model;
- its goal is to compute the exchanges of momentum, heat, water, CO2 concentration or chemical species. These exchanges are performed by mean of fluxes.

Preparation of physiographical fields initialization of historical model variables running surface schemes surfex physical parameterizations surface diagnostics

Surfex system

Introduction budgets surfex content



surfex

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4

Preparation of physiographical fields initialization of historical model variables running surface schemes surfex physical parameterizations surface diagnostics

Introduction budgets surfex content

energy budget





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net radiation

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$${\sf F}_{net}={\sf S}_w\downarrow -{\sf S}_w\uparrow +{\sf L}_w\downarrow -{\sf L}_w\uparrow$$

$$F_{net} = (1 - \alpha) * S_w \downarrow + \epsilon (L_w \downarrow -\sigma T_s^4)$$
$$F_{net} = H + LE + G$$

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3

Preparation of physiographical fields initialization of historical model variables running surface schemes surfex physical parameterizations surface diagnostics

Introduction budgets surfex content

water cycle



water repartition

On the 20% of total precipitation falling on continent 60% evaporates, 25% infiltrates and 15% generates surface runoff

Preparation of physiographical fields initialization of historical model variables running surface schemes surfex physical parameterizations surface diagnostics

Introduction budgets surfex content

available water for plants



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surfex content

global databases

- orography : GTOPO30, 1km
- soil texture : FAO, 10km
- land use : ECOCLIMAP, 1km
- bathymetry : ETOPO2, 4km

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budgets

surfex content

Preparation of physiographical fields initialization of historical model variables running surface schemes surfex physical parameterizations surface diagnostics

Introduction budgets surfex content

surfex content

physical models

- ISBA : Interaction Soil Biosphere Atmosphere, *Noilhan, Planton, 1989*
- TEB : Town Energy Balance, Masson 2000
- FLAKE : Mironov, 2005
- SEAFLUX : Gaspar, et al. 1990

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description of databases initialization of physiographical fields

databases

orography

GTOPO30 is a global, digital elevation model (DEM), with a horizontal grid spacing of 30 arc seconds (approximately 1km) http://edc.usgs.gov/products/elevation/gtopo30/gtopo30.html



description of databases initialization of physiographical fields

orography

envelope

$$z_s = \overline{z_s} + F_{env} * \sigma_{z_s}$$

$$F_{env} = 0$$
 in Arome

Laplacian filtering

$$z_{s_n}{}^f = z_{s_{n-1}} + rac{1}{8} * \Delta(z_{s_{n-1}})$$
 $n \ge 1$
 $z_s{}^f = z_s + rac{1}{8} * \Delta(z_s)$ in Arome

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databases

description of databases initialization of physiographical fields

soil texture

FAO information is used to construct a 10km global database for percentage of sand and clay, used in surfex to retrieve some model parameters.

http://www.fao.org/ag/agl/agll/dsmw.htm

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land use

ECOCLIMAP is a 1km global database for land use.

- parameters depending on soil
 - % sand
 - % clay
 - soil depth
- parameters depending on vegetation
 - fraction of vegetation veg
 - leaf area index LAI
 - minimal stomatal resistance R_{smin}
 - roughness length z_0
- parameters depending on soil and vegetation
 - albedo
 - emissivity

ecoclimap

definition of ecosystems/land covers

- climate map : Koeppe and de Lond 1958, 16 classes, 1km
- Iand cover maps :
 - University of Maryland, global, 15 classes, 1km
 - Corine land cover, Europe, 44 classes, 250m
- ndvi profiles

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ecoclimap

Corine land cover, Europe, 44 classes, 250m



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ecoclimap





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ecoclimap

each land cover is represented by a fraction of 12 vegetation types : bare soil, rocks, permanent snow, evergreen broadleaf, deciduous broadleaf, needleleaf, C3 crops, C4 crops, irrigated crops, grassland, wetland, irrigated herbaceous

	bare soil: bare soil / rocks / permanent snow permanent snow	woody vegetation: evergreen brodaleaf / deciduous broadleaf / needleleaf	herbaceous: C3 / C4 / irr. crops / natural herbaceous / wetland and irr. herbaceous
any forest		100%	
woodland	0-10%	40-50%	50%
wooded grassland	0-20%	20-30%	50-70%
closed shrubland	20-30%	20%	50-60%
open shrubland	20-60%		40-80%
grassland			100%
crops			100%
bare soil; rock, permanent snow	90-100%		0-10%

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ecoclimap





ndvi profiles of woodland



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databases

bathymetry

ETOPO2 is a global database, with a horizontal grid spacing of 2 arc minutes (approximately 4km) . http://www.ngdc.noaa.gov/mgg/global/global.html



description of databases initialization of physiographical fields

PGD tool

user has to define

- geographic area of interest
- projection
- grid

user has to select

 databases for vegetation, orography, soil texture and bathymetry

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PGD tool



orography

Example of 10km orography computed from initial GTOPO30 database

surfex

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PGD tool

computation of surface parameters

$LAI - LAI_{min} = (NDVI - NDVI_{min}) * \delta_{LAI} / \delta_{NDVI}$

vegetation type	total vegetation fraction	roughness length (m)	albedo of vegetation	minimal stomatal resistance (sm^{-1})	emissivity of vegetatior
bare soil	0	0.013			
rocks	0	0.13			
permanent snow and ice	o	0.0013			
C3 crops	$1 - e^{-0.6LAI}$	$0.13 \min(1, e^{\frac{LAI = 3.5}{1.3}})$	0.20	40	0.97
C4 and irr. crops	$1 - e^{-0.6LAI}$	$0.13\min(2.5,e^{\frac{LAI-3.5}{1.5}})$	0.20	40	0.97
natural herbaceous (tropics)	0.95	$0.13 \ \tfrac{LAI}{6}$	0.20	120	0.97
Other herbaceous	0.95	$0.13 \frac{LAI}{6}$	0.20	40	0.97
Needleleaf trees	0.95	0.13 h	0.10	150	0.97
Evergreen broadleaf trees	0.99	0.13 h	0.13	250	0.97
Deciduous broadleaf trees	0.95	$0.13 \ h$	0.15	150	0.97

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PGD tool

aggregation rules



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PGD tool

LAI for July



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PGD tool

town fraction





$$\frac{\partial X}{\partial t} = \cdots \leftarrow \quad X(t=0)$$

from atmospheric model :

ECMWF, ARPEGE, ALADIN, MESO-NH, MOCAGE, MERCATOR

- vertical profiles for temperature, liquid water and ice
- interception water content
- temperatures of road, wall, roof
- sst, salinity
- snow water equivalent, albedo, ...



- reading of relevant surface fields in atmospheric file : Z_s, T, W_{liq}, W_{ice}, W_R, snow, SST (LAI)
- horizontal interpolation on target grid
- vertical interpolation on target soil
- vertical interpolation according to δ_{Z_s}
 - repartition of liquid water and ice

Image: A math a math

PREP tool





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PREP tool

liquid water and ice content

$$w_l = w_l - \delta w$$

$$w_i = w_i + \delta w$$

freezing

$$\delta w = \gamma(h) * \delta z$$



melting

$$\delta w = \gamma(h)\delta z_1 + \gamma(0) * \delta z_2$$



surfex algorithm

princip

Surfex output as surface boundary conditions for atmospheric radiation and turbulent scheme



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surfex algorithm

princip

tiling

one important feature of the externalized surface : each grid cell is divided into 4 elementary units called tiles according to the fraction of covers in the grid cell



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surfex algorithm

princip

vegetation tiling

second level of tiling for vegetation : natural areas of each grid cell may be divided into several peaces called patches



1: bare ground 2: rocks 3: permanent snow 4: deciduous forest 5: conifer forest 6: evergreen broadleaf trees 7: C3 crops 8: C4 crops 9: irrigated crops 10: grassland 11: tropical grassland 11: tropical grassland 12: garden and parks

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surfex algorithm

setup

packing

- a mask is associated to each tile to select points of same kind
- physical parameterizations are done separately on each tile
- masks size is obtained by counting number of point which have a non-zero fraction of the tile in the domain

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surfex algorithm

setup

initialization of masks

Particular case where each grid box is represented with only one tile (pure pixel, while in reality the 4 tiles may be present in the box) The grid is composed of 12 grid cells organized as follows

1 NATURE	2 NATURE	3 TOWN	4 TOWN
5 WATER	6 NATURE	7 SEA	8 TOWN
9 NATURE	10 SEA	11 SEA	12 NATURE

fraction of each tile

```
\begin{array}{l} \mathsf{XNATURE} = (\ 1\ 1\ 0\ 0\ 0\ 1\ 0\ 0\ 1\ 0\ 0\ 1\ )\\ \mathsf{XTOWN} &= (\ 0\ 0\ 1\ 1\ 0\ 0\ 0\ 1\ 0\ 0\ 0\ 0\ )\\ \mathsf{XSEA} &= (\ 0\ 0\ 0\ 0\ 0\ 0\ 1\ 0\ 0\ 1\ 0\ 0\ 0\ 0\ 0\ )\\ \mathsf{XWATER} &= (\ 0\ 0\ 0\ 0\ 1\ 0\ 0\ 0\ 0\ 0\ 0\ 0\ 0\ 0\ 0\ 0\ )\\ \mathsf{The dimensions of the masks are respectively 5, 3, 3 and 1} \end{array}
```

surfex algorithm

setup

Once the fraction and the size of the mask of each tile is computed, it becomes possible to pack the variables over each tile to deduce effective mask (1D vector)

1d field
sea
inland_water
town
nature

surfex algorithm

Input/Output

I/O belong to the model that calls SURFEX. Reading and writing orders are done using the same generic subroutine, called respectively read_surf and write_surf

According to the atmospheric model (AROME, Meso-NH, Aladin), specific subroutines are used

reading and writing orders are distributed over processors
surfex algorithm

fluxes

Monin Obukov characteristic scale parameters : u_* , q_* , θ_*

$$\|\vec{\tau}\| = \rho_a \overline{w'u'} = -\rho_a u_*^2$$

$$H =
ho_{a} c_{p_{a}} w' heta' = -
ho_{a} c_{p_{a}} u_{*} heta_{*}$$

$$LE = \rho_a L_v \overline{w'q'} = -\rho_a L_v u_* q_*$$

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surfex algorithm

fluxes

bulk formulation

$$\|\vec{\tau}\| = -\rho_a C_D U^2$$
$$H = \rho_a c_{\rho_a} C_H U(\theta_S - \theta_a)$$
$$LE = \rho_a L_v C_E U(q_S - q_a)$$

 C_D , C_H and C_E are expressed as functions of atmospheric 1st layer height, stratification and roughness lengths

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Intercation Soil Biosphere Atmosphere



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2 options to treat soil transfer

- force restore method (Noilhan-Planton 1989)
 2 layers for temperature and 2 or 3 layers for water and ice contents
- diffusion method (Boone 1999)
 n-layers for temperature, water and ice contents

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Atmospheric forcing : T, q, u, P, S_w , L_w , rain, snow



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basic equations

$$\frac{\partial T_s}{\partial t} = C_T(G) - \frac{2\pi}{\tau} (T_s - T_2)$$
$$\frac{\partial T_2}{\partial t} = \frac{1}{\tau} (T_s - T_2)$$

 $C_{\mathcal{T}}$: thermal coefficient for continuum soil-vegetation-snow G : ground flux

$$G = F_{net} - H - LE$$

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basic equations

$$\frac{\partial w_g}{\partial t} = \frac{C_1}{\rho_w d_1} (P_g - E_g) - \frac{C_2}{\tau} (w_g - w_{g_{eq}})$$
$$P_g = (1 - veg)P + R_r - Q_r$$

- P : total precipitation
- E_g : bare ground evaporation
- *w<sub>g_{eq}* : balance water content (gravity/capillarity)
 </sub>
- R_r : interception runoff
- Q_r : surface runoff



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surface runoff

saturated areas in a gridbox reduce infiltration and contribute to surface runoff.

 Q_r depends on : soil texture, w_2 and a parameter *b* used to compute the saturated surface of the gridbox : Q_r increases with *b*



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basic equations

$$\frac{\partial w_2}{\partial t} = \frac{1}{\rho_w d_2} (P_g - E_g - E_{tr}) - D_{r_1} - D_{f_1}$$
$$D_{f_1} = \frac{C_4}{\tau} (w_2 - w_3)$$

- *E*_{tr} : evaoptranspiration
- D_{r_1} : root zone drainage
- D_{f_1} : diffusion of water term



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basic equations

$$\frac{\partial w_3}{\partial t} = \frac{d_2}{d_3 - d_2} (D_{r_1} + D_{f_1}) - D_{r_2}$$
$$D_r = \frac{C_3}{\tau d} [e_b, w - w_{fc}]$$

- *E*_{tr} : evapotranspiration
- D_{r_1} : root zone drainage
- D_{f_1} : diffusion of water term



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drainage

depends on soil texture and occurs from a given threshold



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 Surfex system

 Preparation of physiographical fields

 initialization of historical model variables

 running surface schemes

 surfex physical parameterizations

 surface diagnostics

basic equations

$$\frac{\partial w_r}{\partial t} = \operatorname{veg}(P) - E_r$$

- P : total precipitation
- E_r : evaporation of interception reservoir



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basic equations



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force restore equations

$$G = F_{net} - H - LE$$

$$F_{net} = (1 - \alpha) * S_w \downarrow + \epsilon (L_w \downarrow -\sigma T_s^4)$$

$$H = \frac{\rho_a c_{\rho_a}}{R_a} (\theta_s - \theta_a)$$

$$LE = L_v * E = L_v * (E_g + E_r + E_{tr} + E_n)$$

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evaporation

bare ground evaporation

$$egin{aligned} \mathsf{E}_{\mathsf{g}} = (1 - \mathsf{veg}) rac{
ho_{\mathsf{a}}}{R_{\mathsf{a}}} (h_{u} q_{\mathsf{sat}}(T_{\mathsf{s}}) - q_{\mathsf{a}}) \end{aligned}$$

 h_u is the ground humidity

$$h_u q_{sat}(T_s) = q_s$$

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evaporation

evaporation due to interception

$$E_r = veg
ho_a rac{\delta}{R_a} (q_{sat}(T_s) - q_a)$$

 $\boldsymbol{\delta}$ is the fraction of foliage covered by water

$$\delta = (1 - f_{z_0})\delta_{low} + f_{z_0}\delta_{high}$$

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evaporation

snow sublimation

$$E_n = p_n \frac{\rho_a}{R_a} (q_{sat}(T_s) - q_a)$$

 p_n : snow fraction

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evaporation

evapotranspiration

$$E_{tr} = veg
ho_a rac{1-\delta}{R_a+R_s}(q_{sat}(T_s)-q_a)$$

stomatal resistance R_s regulates evaporation of plants



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A-gs approach

The active biomass is a reservoir fed by the net CO2 uptake by leaves : net assimilation = photosynthesis - leaf respiration



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Town Energy Balance



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urban canyon concept



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TEB

radiative perturbations

shading effect on walls and roads



radiative trapping inside the canyon



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thermal perturbations

- specific properties of materials
- lot of available surfaces

 \Rightarrow strong heat storage

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anthropogenic perturbations

- metabolism
- road traffic
- heating/cooling domestic systems
- industrial activity

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hydrological perturbations

- sewer network
- waterproof surfaces

\Rightarrow strong runoff and weak evaporation

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TEB

$F_{net} + F_{ant} = H + LE + \Delta F_{sto} + \Delta F_{adv}$

- *F_{net}* : net flux
- F_{ant} : anthopogenic flux
- H : sensible heat flux
- LE : latent heat flux
- F_{sto} : storage flux
- F_{adv} : advection flux



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princip of TEB model

- urban canyon model : parameterization of exchanges of water and energy between canopy and atmosphere
- exclusive treatment of built surfaces
- idealized geometry
- 3 elementary surfaces



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princip of TEB model



computation of temperature surface + materials



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princip of TEB model

computation of exchanged energy with aerodynamical network



computation of air temperature and humidity inside the canyon



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Arome forecast for the 18th November 2005 at 00UTC



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sea flux parameterization



 Surfex system

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 running surface schemes

 surfex physical parameterizations

 surface diagnostics

Charnock formulation

$$z_0 = 0.015 \frac{{u_*}^2}{G}$$

prescribed SST and Charnock's formulation allow to compute fluxes over sea

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1d ocean boundary layer

pronostic SST, salinity and TKE



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1d modele fluxes

 $\|\vec{\tau}\| = -\rho_a C_D U^2$ $H = \rho_a c_{\rho_a} C_H U(\theta_S - \theta_a)$ $LE = \rho_a L_v C_E U(q_S - q_a)$



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1d ocean boundary layer

sea surface temperature



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1d ocean boundary layer

salinity



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Flake model



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Flake model is able to predict :

- vertical temperature structure
- mixing conditions in lakes of various depth
- for various time scales (few hours to several years)
- bulk model based on M.O. similarity theory : structure of turbulence in boundary layer entirely defined with turbulent scales u_* and θ_*
- includes a parameterization of sediments
- includes also a snow scheme since part of lake can freeze

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variables

- $\theta_s(t)$ surface temperature
- h(t) height of mixed layer
- $\theta_b(t)$ deep temperature
- *H*(*t*) depth penetrated by thermal wave
- θ_H(t) temperature at depth H(t)



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variables

- θ_S(t) temperature at air-snow interface
- θ_I(t) temperature at ice-snow interface
- $H_S(t)$ snow thickness
- $H_I(t)$ ice thickness



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main options 2 meters diagnostics

energy budget (mean and per tile/patch)

- LSURF_BUDGET, classical energy fluxes : F_{net}, H, LE, G
- LSURF_EVAP_BUDGET, evaporative components :
 - $L_v E_g$, $L_v E_r$, $L_v E_{tr}$, $L_s E_{gi}$, $L_s E_s$
 - total evaporative flux, drainage, runoff, snow melting rate
- LSURF_BUDGETC : accumulated fluxes from begining of simulation

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main options 2 meters diagnostics

inquiry mode

- LCOEF : turbulent exchange coefficients, roughness lengths
- LSURF_VARS : returns surface humidity q_s

LPGD : returns surface parameters (LAI, veg, ...)

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main options 2 meters diagnostics

2 meters diagnostics

N2M=1

Paulson, 1970 : extrapolation from lowest atmospheric level using predefined stability functions

• N2M=2

Geleyn, 1988 : interpolation between surface and lowest atmospheric level using exchange coefficients (used to compute fluxes)

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main options 2 meters diagnostics

SBL scheme : Masson, 2008

- 1d vertical prognostic scheme
- extra layers between lowest atmospheric level and surface
- takes into account large scale forcing, turbulence and drag due to canopy



2 meters variables are computed in a prognostic way

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