

# Blending by digital filter - an alternative tool for DA

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# Outline

- What is blending?
- Blending algorithm
- Examples/plots
- Conclusions

Note: no surface blending will be explained

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No direct use of observations! => pseudo-assimilation (upper air)

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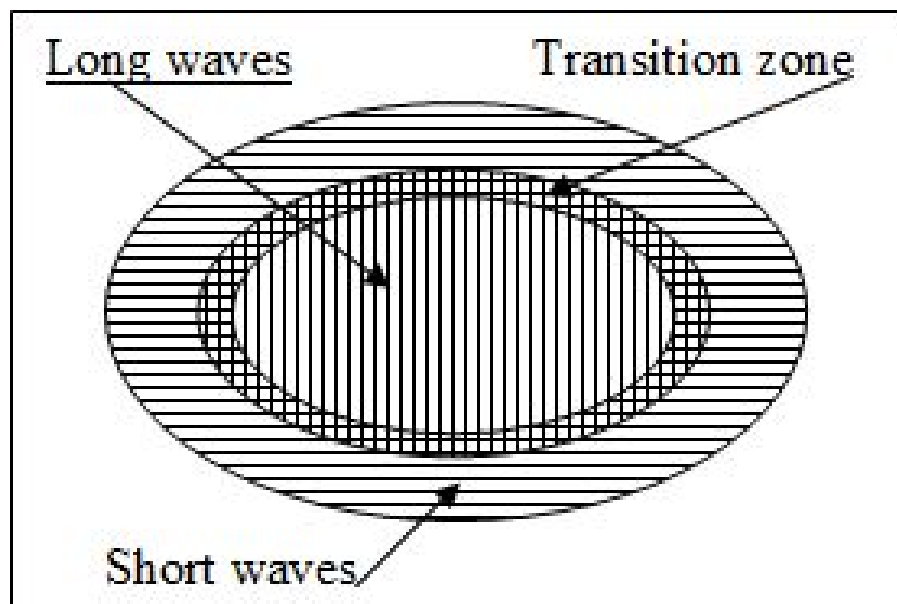
$$I^{BLEND} = (\widetilde{A_{low}^{ARP}} - \widetilde{G_{low}^{ALD}})_{high}$$

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$$I^{BLEND} = G^{ALD} + ( \widetilde{A_{low}^{ARP}} - \widetilde{G_{low}^{ALD}} )_{high}$$

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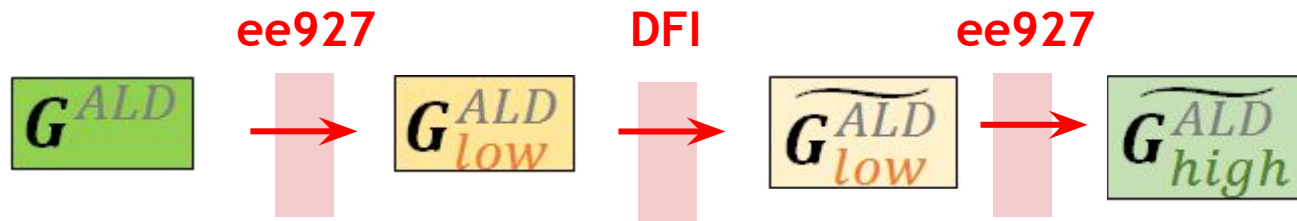
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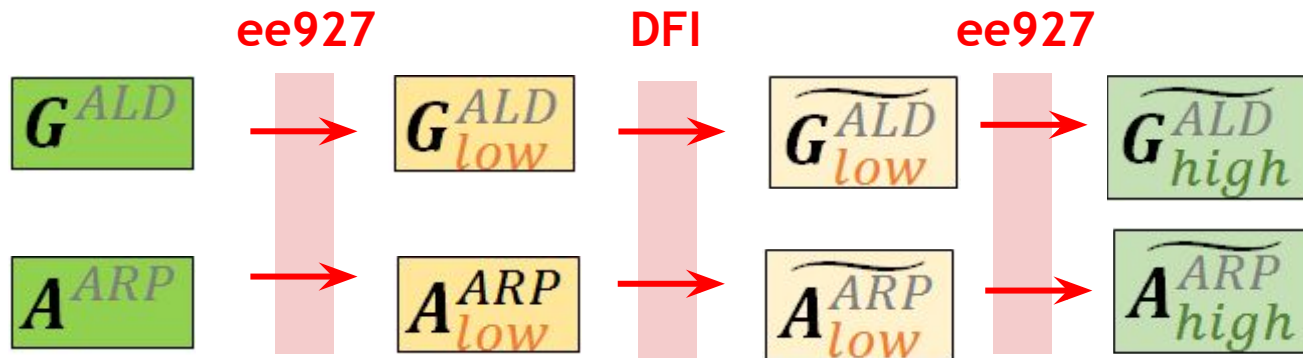
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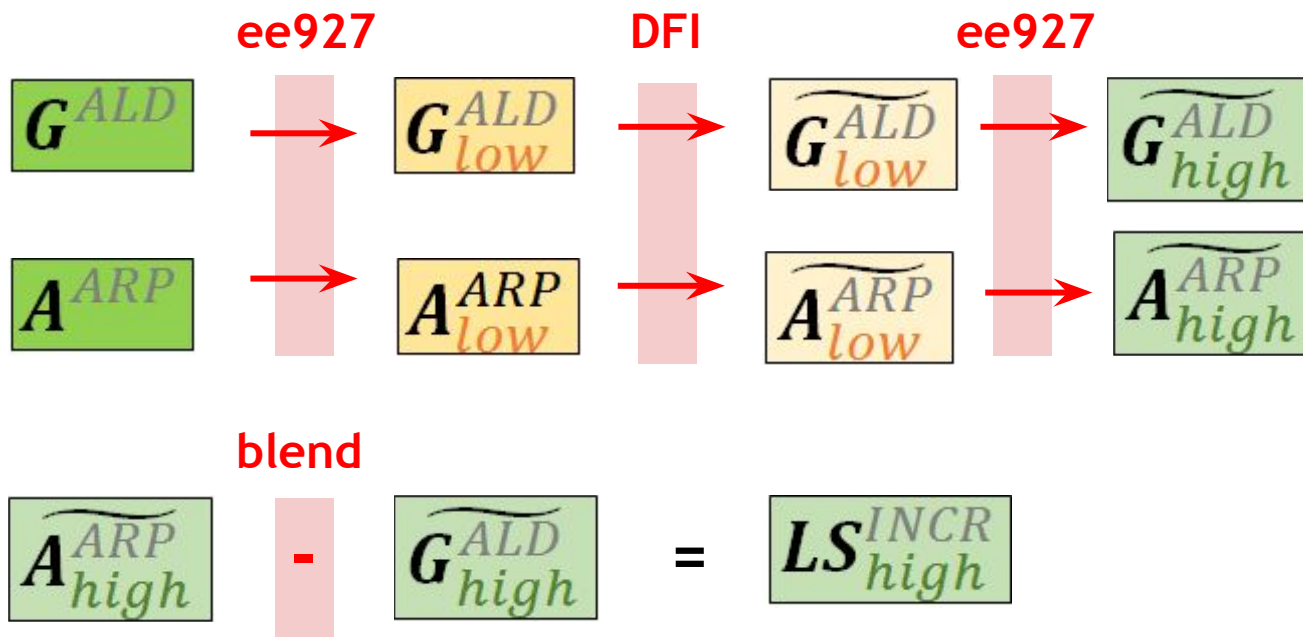
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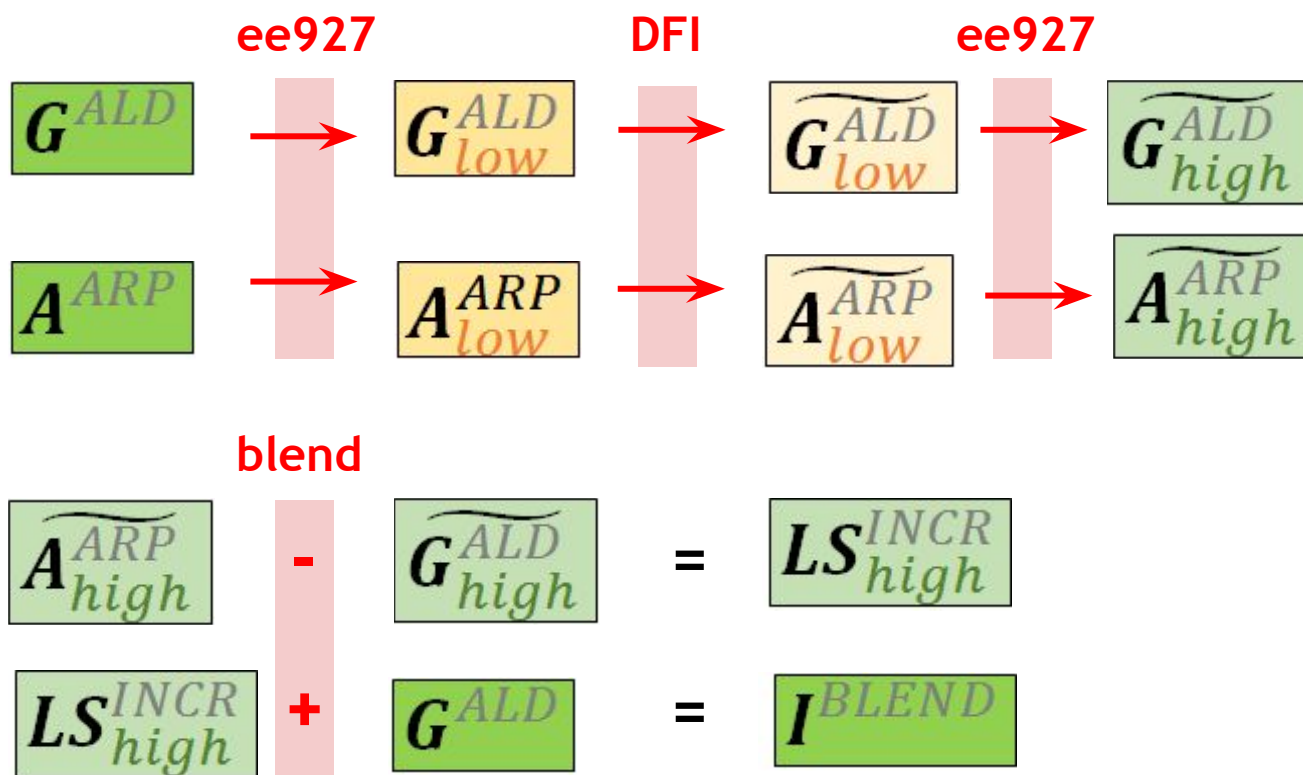
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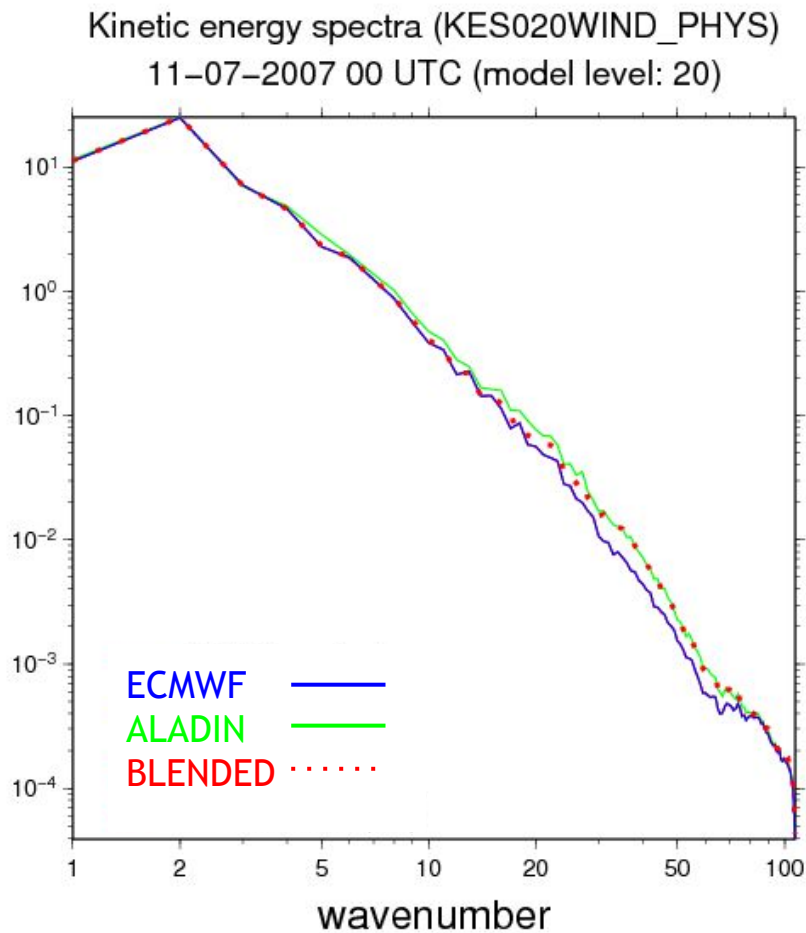
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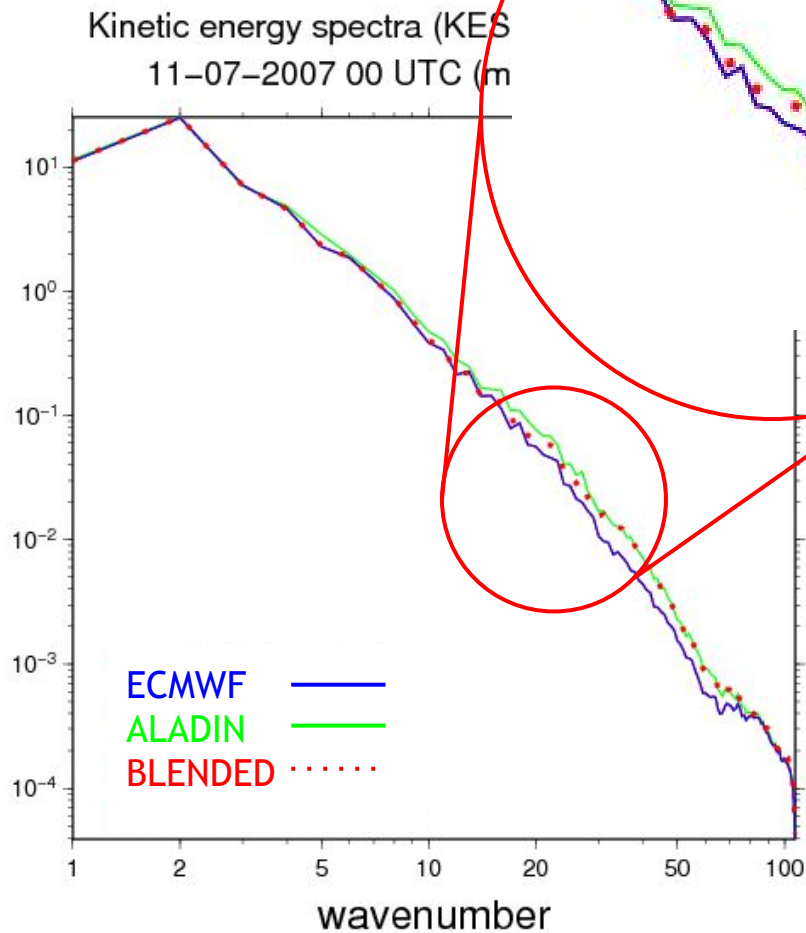
# Blending plots: spectra

ECMWF KE lev20



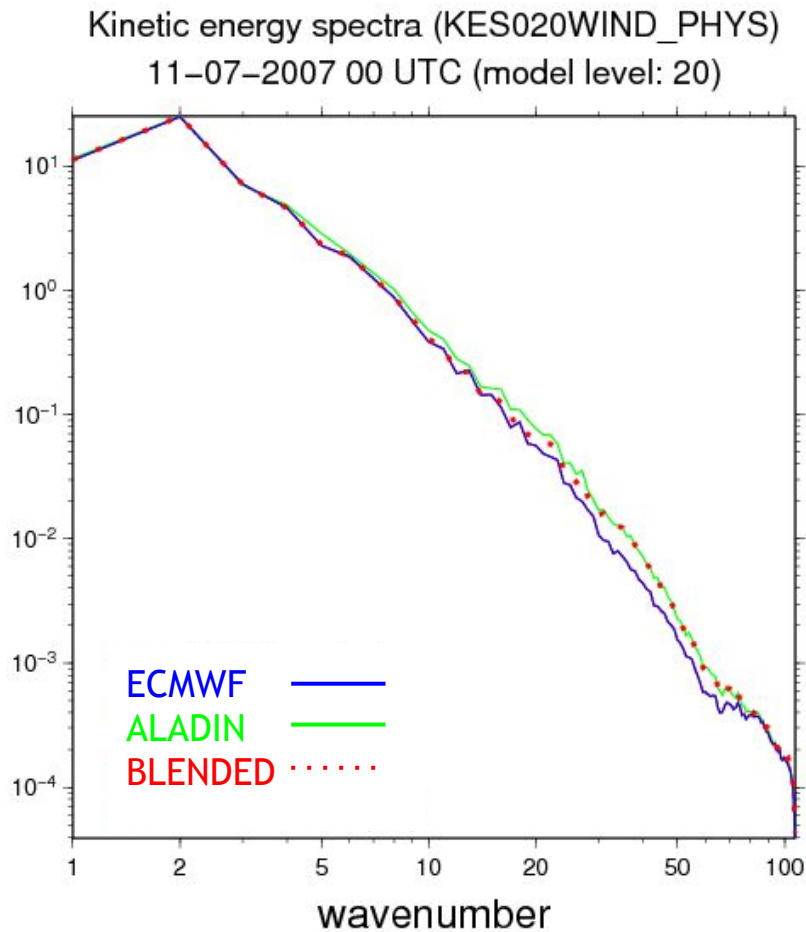
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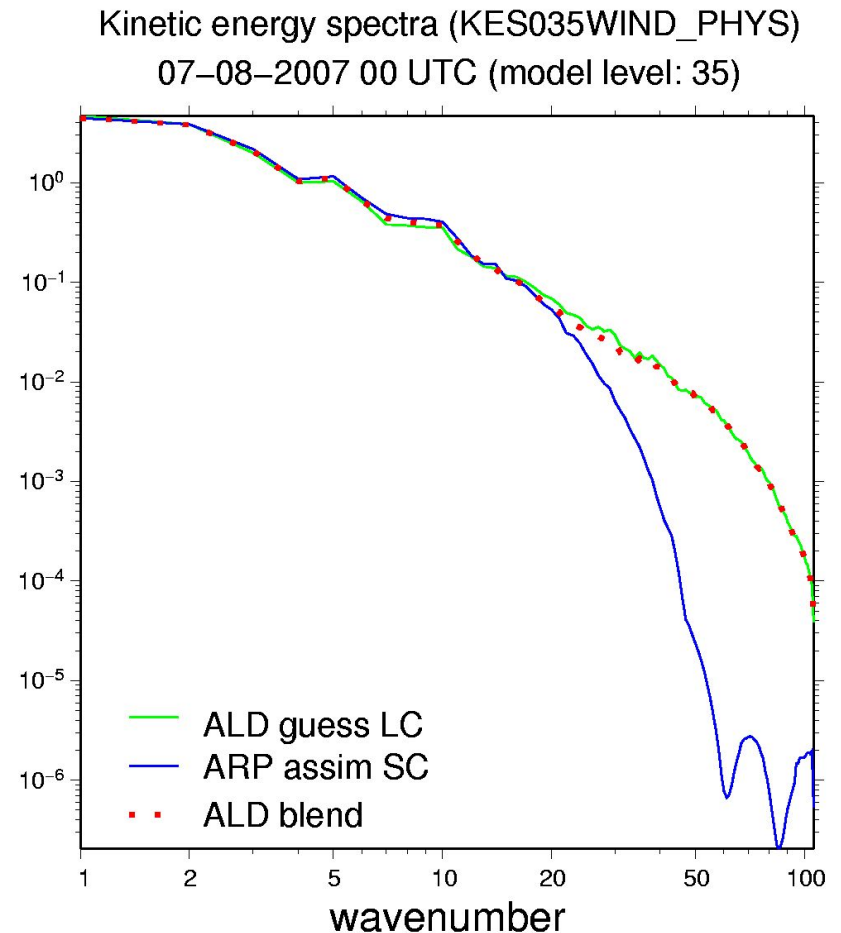


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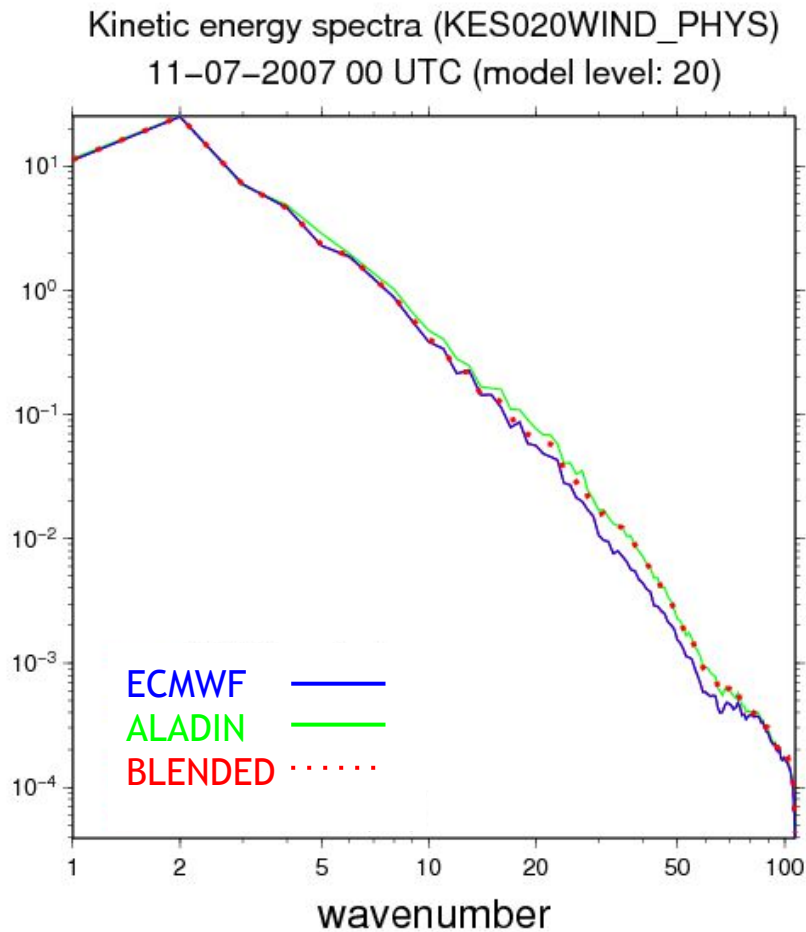


ARPEGE KE lev35

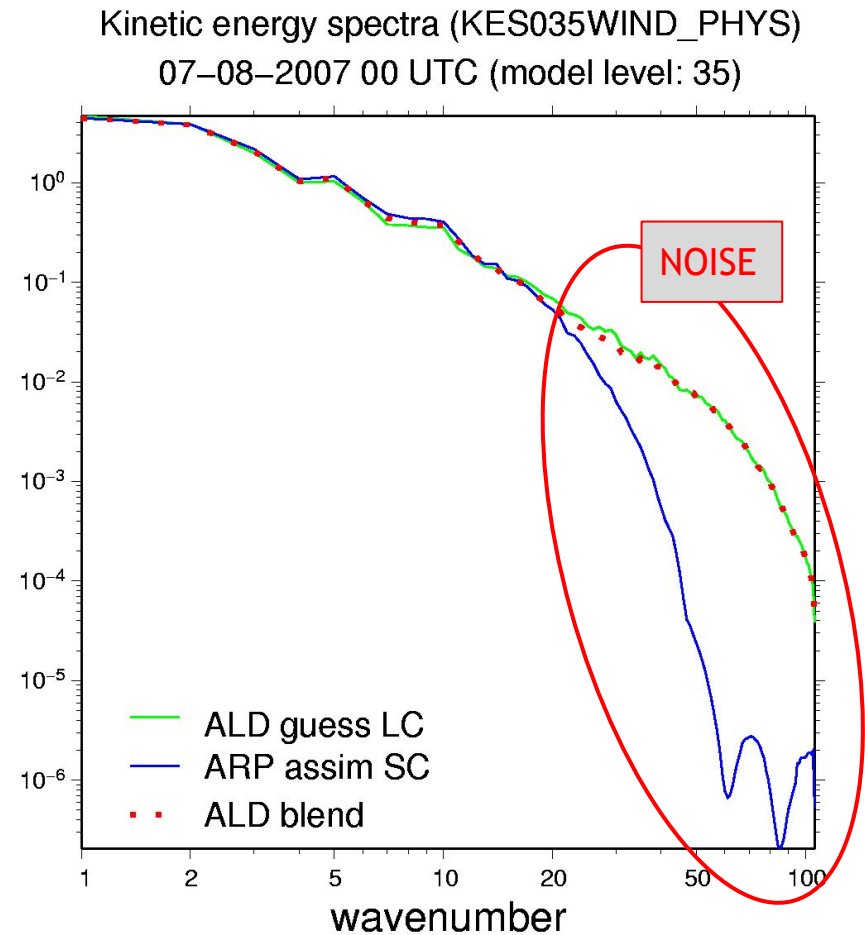


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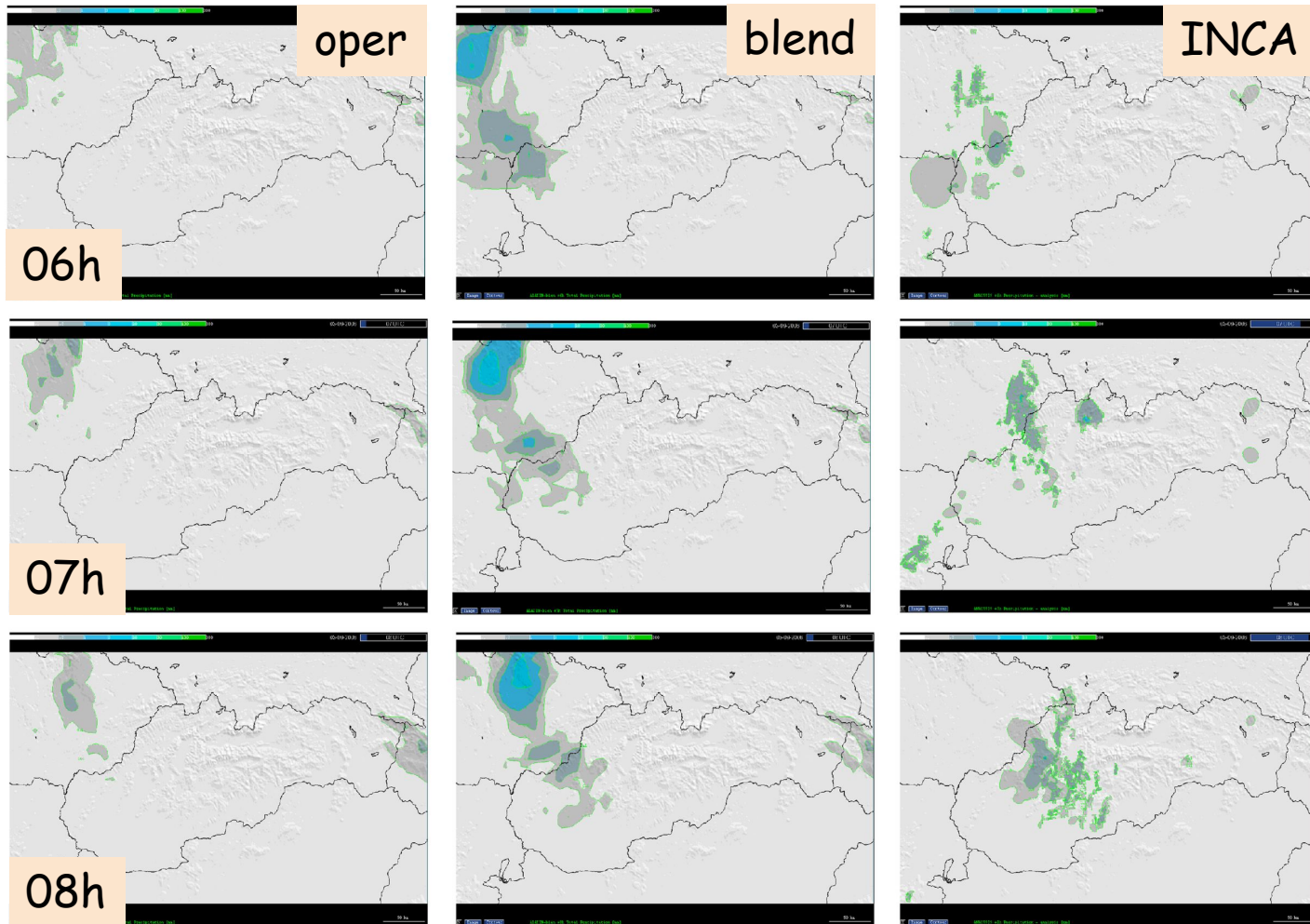


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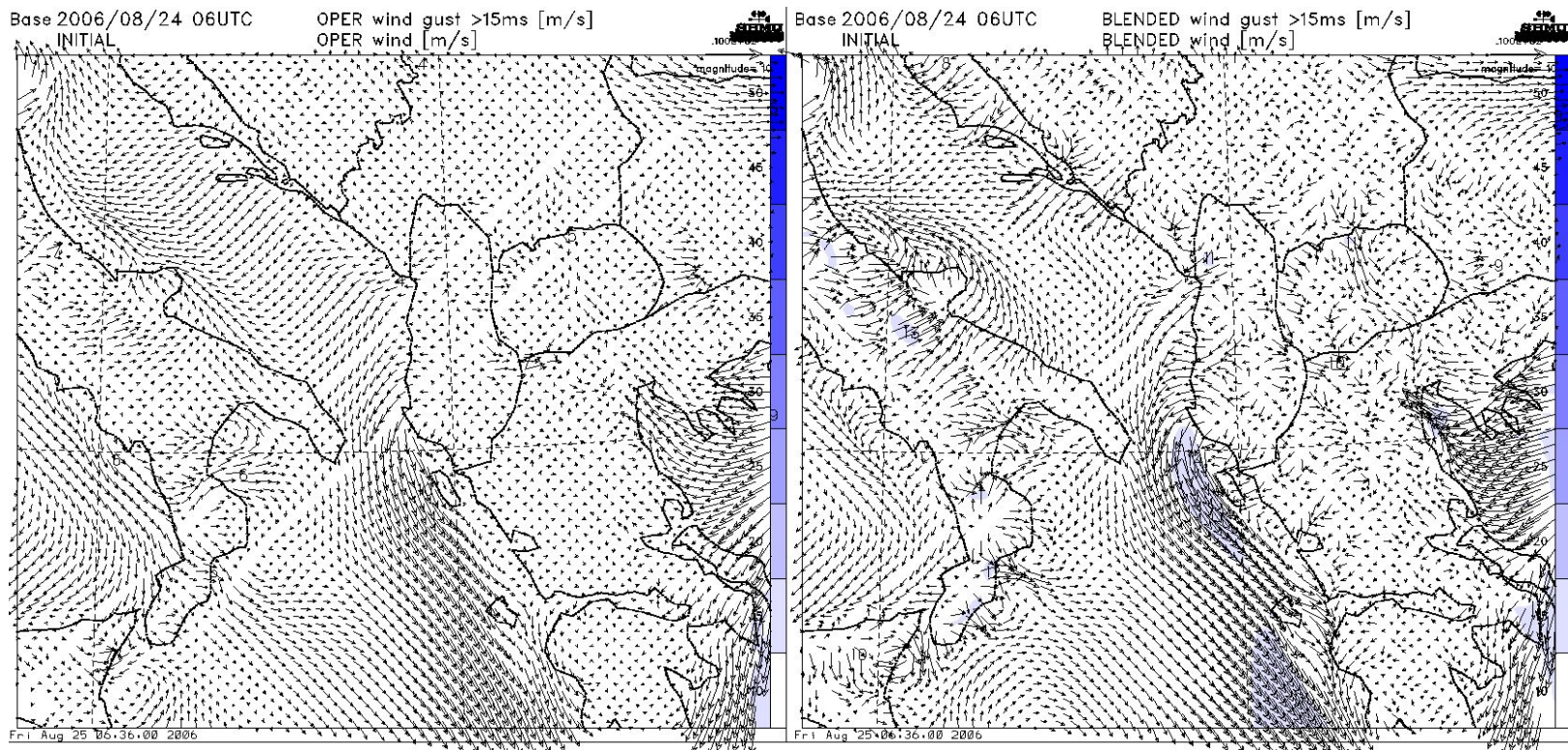
# Blending plots: precipitation forecast

1h precipitation field from operational suite, e-suite with blending and INCA analysis



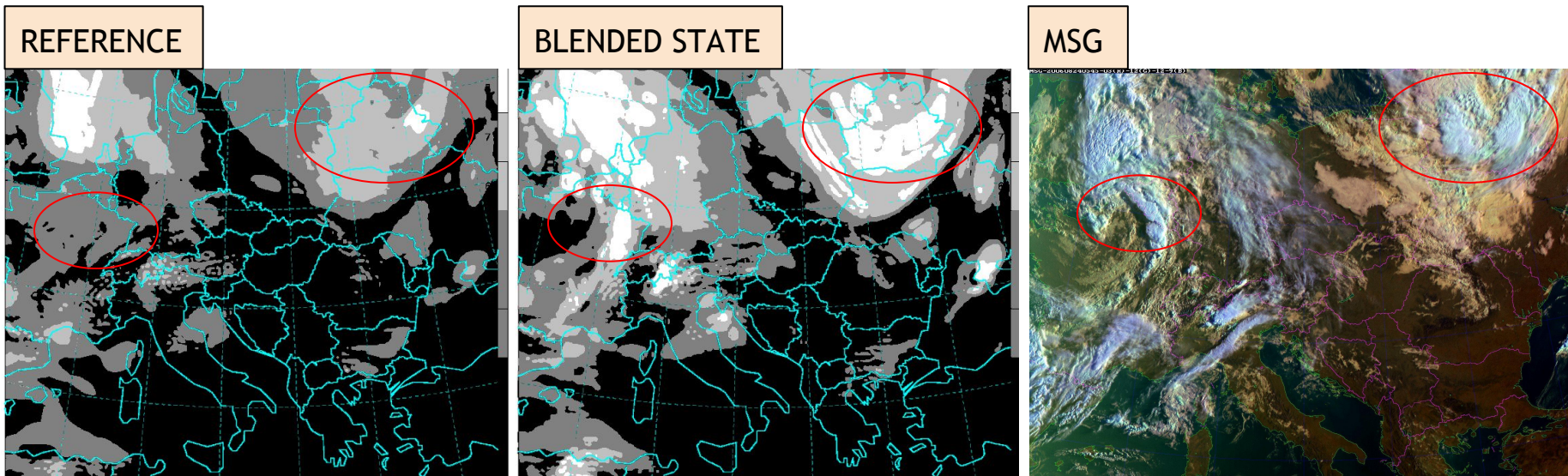
# Blending plots: wind initial state

Initial state of the 10m wind field from a reference experiment and after blending: local effects (induced by orography) better described. MFSTEP project, case 24/08/2006 06UTC.



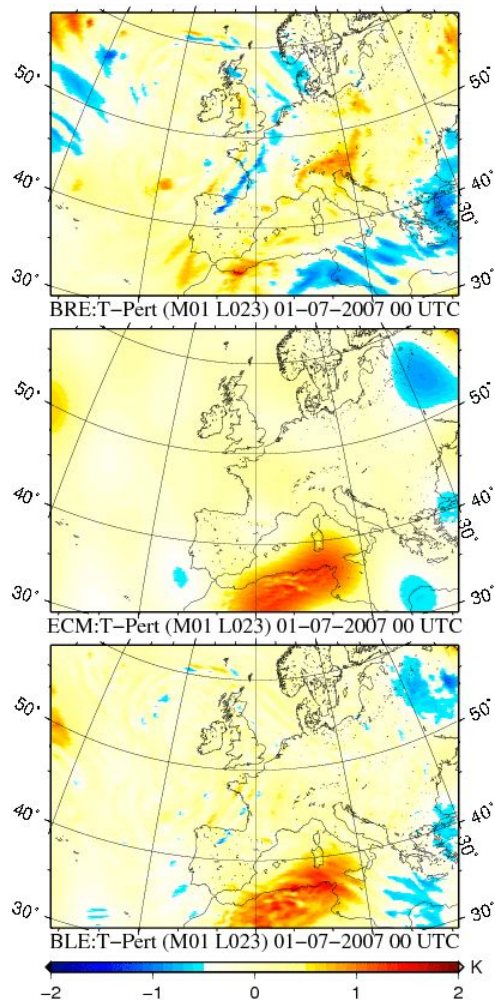
# Blending plots: cloudiness initial state

Initial state of the cloudiness field from a reference experiment and after blending compared to the MSG view: more small scale details are present in the blended state (24/08/2006 06UTC).

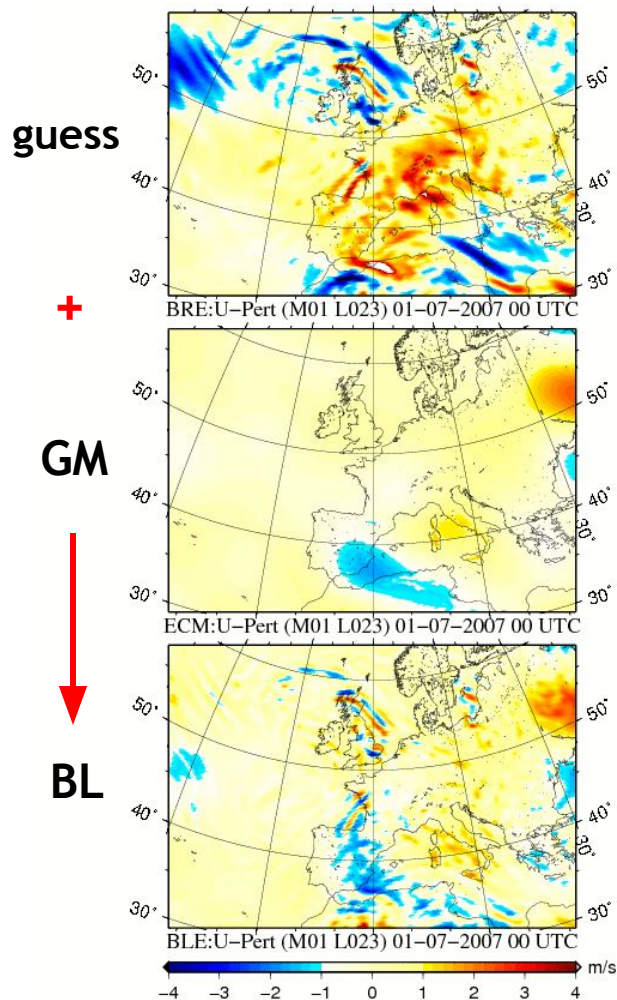


# Blending plots: LAEF 850 hPa INIT

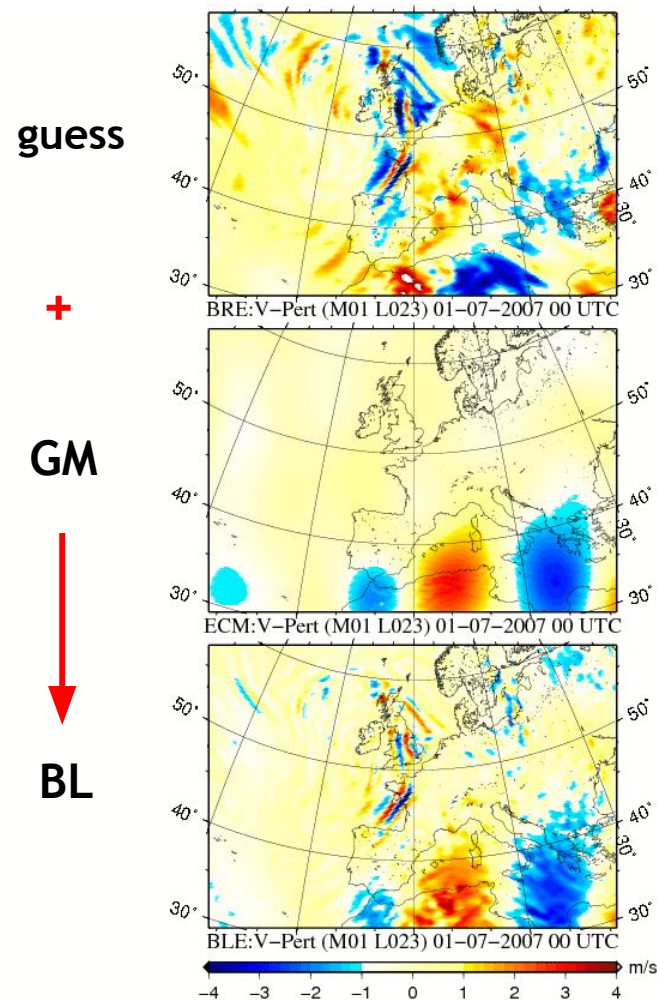
T



U



V



# Conclusions

- Blending is an alternative tool for (*pseudo*-)assimilation (no observation used!)
- Numerical noise (from spatial interpolation into the finer grid) is replaced by physically meaningful signal
- Small scale features are preserved in pseudo-assimilation cycle
- Blending is quite complicated and costly procedure but definitely it has some impact (although no scores shown)