Experiments with CMake

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II · APR · MMXIX

TL;DR: using CMake could considerably reduce build time

	Makeup	CMake	
		make	Ninja
Configuration	00:10:00	00:01:30	00:01:40
Full build	01:15:00	00:20:00	00:18:27
No-op build	00:06:50	00:00:40	00:01:35
Incremental build	00:07:00	00:01:20	00:02:22

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THERE SHOULD BE A BETTER WAY!

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 - No feedback or support from outside our community
 - Custom Perl-powered tools to configure the build
 - Could be difficult for newcomers

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- Users should know "when" and remember "to" submit Configure job if sources are changed
 - For some edits you could skip Makeup_configure
 - But in some cases it is required to re-run Makeup_configure
- Not all dependencies are expressed within the build system
 - Try to add Fortran flags to your config.*
 - Good luck with convincing Makeup to rebuild something ...

Is it even possible to build ALADIN-HIRLAM NWP system with CMake?

CMake in a nutshell:

- Build system generator
- Open-source
- Widely adopted, large community
- Fortran is a "first-class" citizen

Features of our source code:

- A LOT of generated sources
- Strongly coupled components
- Mixture of Fortran and C code

The best project structure for CMake is a directed acyclic graph

So, how difficult is to write a CMake build?

- List of generated interfaces should be know at configure time
- Only the top-level subroutines and functions require interface blocks
- These routines could be found with a simple CMake script
- But it restricts the declarations to use named end-statements
- Added target should be listed as a dependency of the first library

```
set(all ifaces "")
1
    foreach(dir IN ITEMS
2
      arpifs aladin ifsaux/ddh satrad)
3
      hm glob(Fortran
4
         RECURSE
5
         SOURCES src
6
        DIRS ${dir})
7
      hm_list_generated_interfaces(
8
        OUIET
9
         SILENT
10
         SOURCES ${src}
11
         INTERFACES ifaces)
12
      list(APPEND all_ifaces "${ifaces}")
13
    endforeach()
14
15
    add_custom_target(
16
      generate interfaces
17
```

```
18 DEPENDS ${all_ifaces})
```

```
find_top_level_routines("foo.F90" top_level_routines ${ARG_QUIET})
1
    # ... Invoke make_intfbl.pl ...
2
    add_custom_command(
3
      OUTPUT ${out_dir}/foo.intfb.h
4
      COMMAND ${ENV} perl -I${makeup dir} ${makeup dir}/${generator} foo.F90
5
6
      DEPENDS "foo, F90"
7
      WORKING DIRECTORY ${out dir}
8
9
      VERBATTM
10
11
    )
    list(APPEND all_generated_interfaces "${out_dir}/foo.intfb.h")
12
```

Naïve realisation that just calls make_intfbl.pl works, but...

```
find_top_level_routines("foo.F90" top_level_routines ${ARG_QUIET})
1
    # ... Invoke make intfbl.pl ...
2
    add custom command(
3
      OUTPUT ${out_dir}/foo.intfb.h
      COMMAND ${ENV} perl -I${makeup dir} ${makeup dir}/${generator} foo.F90
5
6
      DEPENDS "foo, F90"
7
      WORKING DIRECTORY ${out dir}
8
9
      VERBATTM
10
11
    list(APPEND all_generated_interfaces "${out_dir}/foo.intfb.h")
12
```

Naïve realisation that just calls make_intfbl.pl works, but... ...make_intfbl.pl is smart enough to not touch unmodified interfaces.

It could trigger generation on each rebuild after modifying a source file.

```
find_top_level_routines("foo.F90" top_level_routines ${ARG_QUIET})
1
    # ... Invoke make intfbl.pl ...
2
    add custom command(
3
      OUTPUT ${out_dir}/foo.intfb.h.stamp
      COMMAND ${ENV} perl -I${makeup dir} ${makeup dir}/${generator} foo.F90
5
      COMMAND ${CMAKE_COMMAND} -E touch ${out_dir}/foo.intfb.h.stamp
6
      DEPENDS "foo.F90"
7
      WORKING DIRECTORY ${out dir}
8
      BYPRODUCTS ${out_dir}/foo.intfb.h
9
      VERBATIM
10
11
    list(APPEND all_generated_interfaces "${out_dir}/foo.intfb.h")
12
```

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It could trigger generation on each rebuild after modifying a source file.

This could be avoided by using stamp files

Generation of interface modules

- SURFEX uses generated interface modules instead of interface blocks
- Generated interface modules are prepared by a call to the same function
- But returned modules list is added directly to the list of SURFEX sources

2 SOURCES SURFEX_ALL_SRC 11 SURFEX 3 DIRS 12 QUIET 4 ASSIM 13 SILENT 5 GELATO 14 SOURCES \${5 6 OFFLIN 15 INTERFACES	rated_interfaces(SURFEX_ALL_SRC} generated_interfaces) SURFEX_ALL_SRC
7 SURFEX 16 list (APPEND S	SURFFY ALL SRC
14 SUURCES \${3	

TRIP)

9

Code generation: blacklist

- Code generation for blacklist is done by a pre-built compiler tool
- Blacklist compiler build configuration is straightforward
- CMake recognizes it as a dependency of the blacklist object

```
bison_target(
                                            19
1
      blacklist_parser
2
                                            20
      compiler/yacc.y
3
                                            21
      ${...}/v.tab.c)
4
                                            22
5
    flex target(
                                            23
      blacklist_lexer compiler/lex.l
6
                                            24
7
      ${...}/blacklist lexer.c)
                                            25
    add_flex_bison_dependency(
8
                                            26
      blacklist lexer
9
                                            27
      blacklist parser)
10
                                            28
11
                                            29
    add executable(blacklist compiler
12
                                            30
      ${BLACKLIST COMPILER SRC}
13
                                            31
      ${BISON_blacklist_parser_OUTPUTS}
14
                                            32
      ${FLEX blacklist lexer OUTPUTS})
15
                                            33
16
    set(BLACKLIST_FILE ${...}/mf_blacklist.b)
17
```

set(BLACKLIST_OBJ \${...}/C_code.o)

18

```
add_custom_command(
OUTPUT ${BLACKLIST_OBJ}
COMMAND ${CMAKE_COMMAND}
-E copy ${BLACKLIST_FILE}
${...}/mf_blacklist.b
COMMAND ${UTIL_DIR}/makeup/blcomp
-c -C ${CMAKE_C_COMPILER}
-x $<TARGET_FILE:blacklist_compiler>
mf_blacklist.b
DEPENDS
blacklist_compiler
${BLACKLIST_FILE}
WORKING_DIRECTORY
${...}
VERBATIM)
```

- Generator tool odb98.x is built in a regular way
- C code is generated in three steps: tables, views and <...>_Sstatic.c
- List of SQL tables should be known at configure time
- It could be obtained from *.h files within the ddl.<...> directories

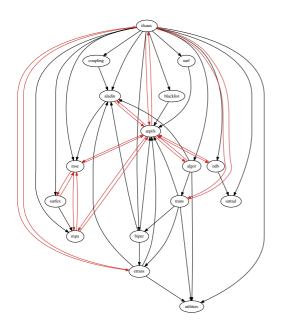
```
set(cma_limits
1
      NMXENKF NMXENDA NMXFCDIAG NMXUPD)
2
    list(JOIN cma_limits "|" cma_limits_regex)
3
    file(STRINGS ddl.${ARG_ODBASE}/cma.h limits
4
      REGEX "^SET[ \t]+\\$(${cma_limits_regex})[ \t]*=[ \t]*[0-9]")
5
    foreach(item IN LISTS limits)
6
      string(REGEX MATCH
7
        "^SET[ \t]+\\$([A-Za-z0-9_]+)[ \t]*=[ \t]*([0-9]+)"
8
        match_limit "${item}")
9
      if(match limit)
10
        set(${CMAKE_MATCH_1} ${CMAKE_MATCH_2})
      else()
12
        message(FATAL_ERROR "Unable to parse limit: ${item}")
13
14
      endif()
    endforeach()
15
```

```
file(GLOB cma headers LIST DIRECTORIES false ddl. ${ARG ODBASE}/*.h)
16
    foreach(header IN LISTS cma_headers)
17
      file(STRINGS ${header} table_defs REGEX "^[ \t]*CREATE[ \t]+TABLE")
18
      string(REGEX REPLACE "\\[" "@@@LBRA@@@" table defs "${table defs}")
19
      string(REGEX REPLACE "\\]" "@@@RBRA@@@" table_defs "${table_defs}")
20
      foreach(definition IN LISTS table defs)
21
        string(REGEX MATCH
22
           "^[ \t]*CREATE[ \t]+TABLE[ \t]+([A-Za-z0-9_]+)"
23
          match name "${definition}")
24
        if(match_name)
25
           set(table name ${CMAKE MATCH 1})
26
27
           string(REGEX MATCH
             "@@@LBRA@@@([0-9]+):\\$([A-Za-z0-9_]+)@@@RBRA@@@"
28
29
            match vector "${definition}")
          if(match_vector)
30
             set(first_member ${CMAKE_MATCH_1})
31
             set(last_member ${${CMAKE_MATCH_2}})
32
             foreach(member RANGE ${first_member} ${last_member})
33
               list(APPEND expected tables
34
                 "${ARG ODBASE} T ${table name} ${member}.c")
35
             endforeach()
36
          else()
37
            list(APPEND expected_tables "${ARG_ODBASE}_T_${table_name}.c")
38
          endif()
39
        endif()
40
      endforeach(definition)
41
    endforeach(header)
42
```

```
set(cma generated
43
      ${expected_tables}
44
      ${ARG ODBASE}.c
45
      ${ARG ODBASE}.h)
46
47
    set(cma source dir ${CMAKE CURRENT SOURCE DIR}/ddl.${ARG ODBASE})
48
    set(cma_generated_dir ${CMAKE_CURRENT_BINARY_DIR}/ddl.${ARG_ODBASE})
49
    file(MAKE_DIRECTORY ${cma_generated_dir})
50
51
    set(cma_generated_src "")
52
    foreach(source file IN LISTS cma generated)
53
54
      list(APPEND cma generated src "${cma generated dir}/${source file}")
    endforeach()
55
56
    set(cma_ddl_file ${cma_source_dir}/${ARG_ODBASE}.ddl)
57
    set(odb_compiler_flags_file ${cma_source_dir}/odb98.flags)
58
    set(odb compiler flags ODB COMPILER FLAGS=${odb compiler flags file})
59
60
    add_custom_command(
      OUTPUT ${cma_generated_src} ${cma_generated_dir}/${ARG_ODBASE}.ddl_
61
      COMMAND ${odb compiler flags} $<TARGET FILE:odb compiler> -O3 -C
62
        -DCANARI -UECMWF -c -I ${cma_source_dir} -1 ${ARG_ODBASE}
63
        -o ${cma_generated_dir} ${cma_ddl_file}
64
      DEPENDS odb_compiler ${cma_ddl_file} ${odb_compiler_flags_file}
65
      WORKING_DIRECTORY ${cma_generated_dir}
66
      COMMENT "Generating ${ARG ODBASE} tables C-sources"
67
      VERBATIM)
68
```

```
file(GLOB cma sqls LIST DIRECTORIES false ddl.${ARG ODBASE}/*.sql)
69
    set(cma_static_generated_src ${cma_generated_dir}/${ARG_ODBASE}_Sstatic.c)
70
    add_custom_command(
71
      OUTPUT ${cma static generated src}
72
      COMMAND ${UTIL_DIR}/makeup/gen_static ${ARG_ODBASE} ${cma_sqls}
73
      DEPENDS ${UTIL_DIR}/makeup/gen_static ${cma_sqls}
74
      WORKING DIRECTORY ${cma generated dir}
75
76
      VERBATIM)
    foreach(sql_file_path IN LISTS cma_sqls)
77
78
      get_filename_component(file_name_we ${sql_file_path} NAME_WE)
      get_filename_component(sql_file_name ${sql_file_path} NAME)
79
80
      set(compiled sal file
        "${cma_generated_dir}/${ARG_ODBASE}_${file_name_we}.c")
81
82
      add custom command(
        OUTPUT ${compiled_sql_file}
83
        COMMAND ${CMAKE_COMMAND} -E copy_if_different
84
          ${sql file path} ${cma generated dir}
85
        COMMAND ${odb_compiler_flags} $<TARGET_FILE:odb_compiler> -03 -C
86
          -DCANARI -UECMWF -c -I ${cma_generated_dir} -1 ${ARG_ODBASE}
87
          -o ${cma generated dir} -i -w ${sgl file name}
88
        DEPENDS odb_compiler ${sql_file_path}
89
          ${ODB_COMPILER_FLAGS_FILE} ${cma_generated_dir}/${ARG_ODBASE}.ddl_
90
        WORKING_DIRECTORY ${cma_generated_dir}
91
        VERBATIM)
92
      list(APPEND cma compiled sql to c src {{compiled sql file})
93
    endforeach()
94
```

High-level structure of the source code



Main dependencies between the code components

- a lot of cycles between the various libraries
- Makeup build operates on the source-file level
- CMake resolves inter-project dependencies over targets
- Direct translation to CMake is not possible thanks to Fortran modules

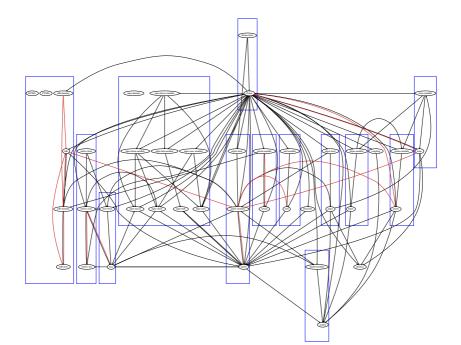
Why it is difficult to deal with cycles and modules

```
1 add_library(A STATIC ${LIB_A_SRC})
2 add_library(B STATIC ${LIB_B_SRC})
3 target_link_libraries(A B)
4 target_link_libraries(B A)
5
6 add_executable(main ${PROG_SRC})
7 target_link_libraries(main A)
```

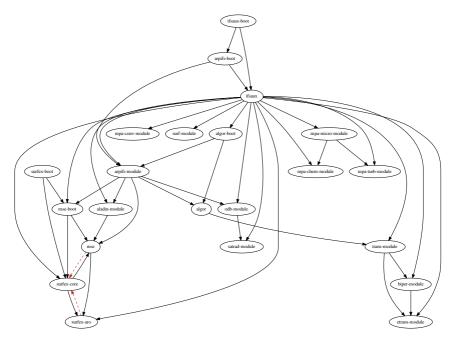
- CMake allows cyclic dependencies for static libraries and resolves repetitions at the link time: main is linked to A B A B
- Compilation order is not enforced

- If a component depends on a Fortran module from another component this dependency enforces the compilation order
- CMake is unable to compile the component in the correct order because of the cyclic dependency
- Build system behaviour becomes indeterministic, it could succeed or fail depending on the number of build processes

Split components to avoid cycles between Fortran modules



Now module libraries form a DAG



Note on SURFEX and MSE

- SURFEX and MSE libraries form a strongly coupled pair
- MSE is naturally a library that depends on SURFEX
- But SURFEX calls routines from MSE for IO-related tasks
- It is not possible to resolve cycles without link-time tricks

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- It is not possible to resolve cycles without link-time tricks
- Untying could be done by introducing polymorphic IO in SURFEX
- Would require substantial code refactoring
- But modified code has potential for a more clear structure

Note on SURFEX and MSE

Current IO interface

1	! write_surf.F90
2	INTERFACE WRITE_SURF
3	! Modified for clarity
4	MODULE PROCEDURE WRITE_SURFX1
5	END INTERFACE WRITE_SURF
6	
7	<pre>SUBROUTINE WRITE_SURFX1(HPROGRAM, <>)</pre>
8	!
9	IF (HPROGRAM=='AROME ') THEN
10	#ifdef SFX_ARO
11	CALL WRITE_SURFX1_ARO(<>)
12	#endif
13	END IF
14	IF (HPROGRAM=='OFFLIN') THEN
15	#ifdef SFX_OL
16	CALL WRITE_SURFX1N1_OL(<>)
17	#endif
18	END IF
19	1
20	END SUBROUTINE WRITE_SURFX1
21	
22	! Usage:
23	CALL WRITE_SURF(HPROGRAM, <>)

Polymorphic IO interface

1	TYPE, ABSTRACT :: SURFEX_IO_INTERFACE_t					
2	CONTAINS					
3	PROCEDURE(IWRITE), PASS, DEFERRED :: 8					
4	WRITE_SURFX1					
5	1					
6	GENERIC :: WRITE_SURF => &					
7	WRITE_SURFX1, <>					
8	END TYPE SURFEX_IO_INTERFACE_t					
9						
10	ABSTRACT INTERFACE					
11	SUBROUTINE IWRITE(THIS, <>)					
12	<pre>IMPORT :: SURFEX_IO_INTERFACE_t</pre>					
13	<pre>CLASS(SURFEX_IO_INTERFACE_t) :: THIS</pre>					
14	1					
15	END SUBROUTINE IWRITE					
16	END INTERFACE					
17						
18	! Usage					
19	<pre>CLASS(SURFEX_IO_INTERFACE_t), &</pre>					
20	POINTER :: IO => NULL()					
21	! Allocate once, during init					
22	ALLOCATE(AROME_IO_t :: IO)					
23						
24	CALL IO%WRITE SURF(<>)					

POC CMake build for ALADIN-HIRLAM NWP system

- Only MASTERODB is built for this test case
- Two-step linking of the Makeup build with automatic generation of dummy routines is replaced by pre-generated dummies.c

```
> cd Harmonie-cmake
> mkdir build && cd build
> FC=ifort CC=icc cmake ../src/ -DCMAKE_BUILD_TYPE=Release -DNETCDF_DIR=<...> \
    -DHDF5_DIR=<...> -Deccodes_DIR=<...> -Dbufr_DIR=<...> -Dgribex_DIR=<...>
> # ... CMake output is omitted ...
> make -j32
```

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> # ... CMake output is omitted ...
> make -j32
```

> # ... output is omitted ...

- > [100%] Built target odb-port-static
- > Scanning dependencies of target master
- > [100%] Building Fortran object arpifs/CMakeFiles/master.dir/programs/master.F90.o
- > [100%] Linking Fortran executable master
- > [100%] Built target master

```
>
```

Timings for CMake and Makeup builds

Tests were performed on nebula – MET's research HPC

	Makeup	CMake	
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Note that Makeup builds all executables and CMake only MASTERODB (but the full set of libraries is built in both cases)

If you got interested in CMake for Fortran projects and want to try it but have a feeling that building the whole ALADIN-HIRLAM system is a bit too much...

...you could check the CMake-powered fork of the Open-SURFEX platform

available under

https://github.com/joewkr/open-SURFEX

Questions?

