

# Improved representation of supercooled liquid water in HARMONIE-AROME



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# WISLINE – Wind, Ice, and Snow Loads Impact on Infrastructure and the Natural Environment

Lead by MET-Norway and funded by the Norwegian Research Council

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Terje Berntsen (University of Oslo)

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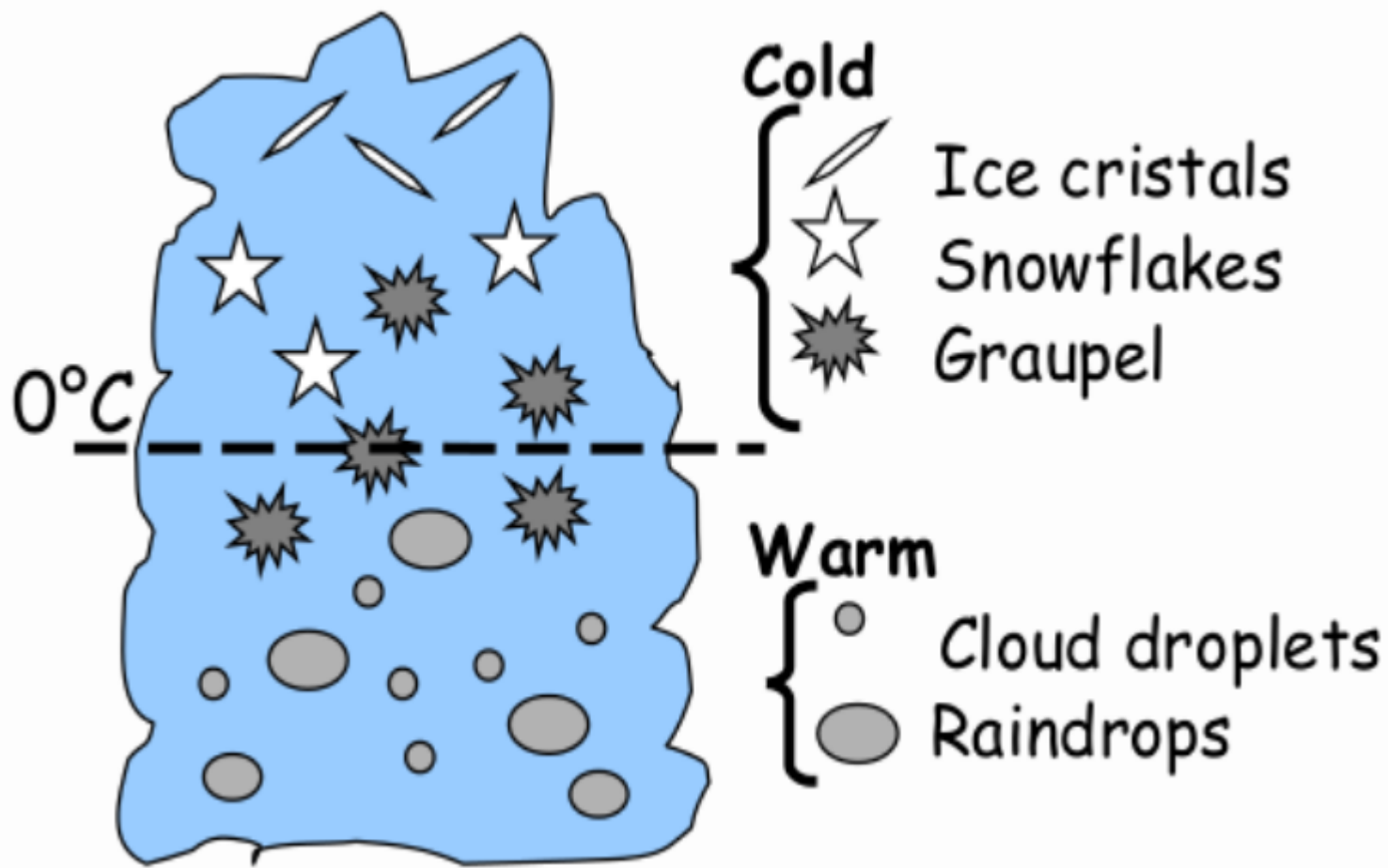


Photo: Ole Gustav Berg, statnett



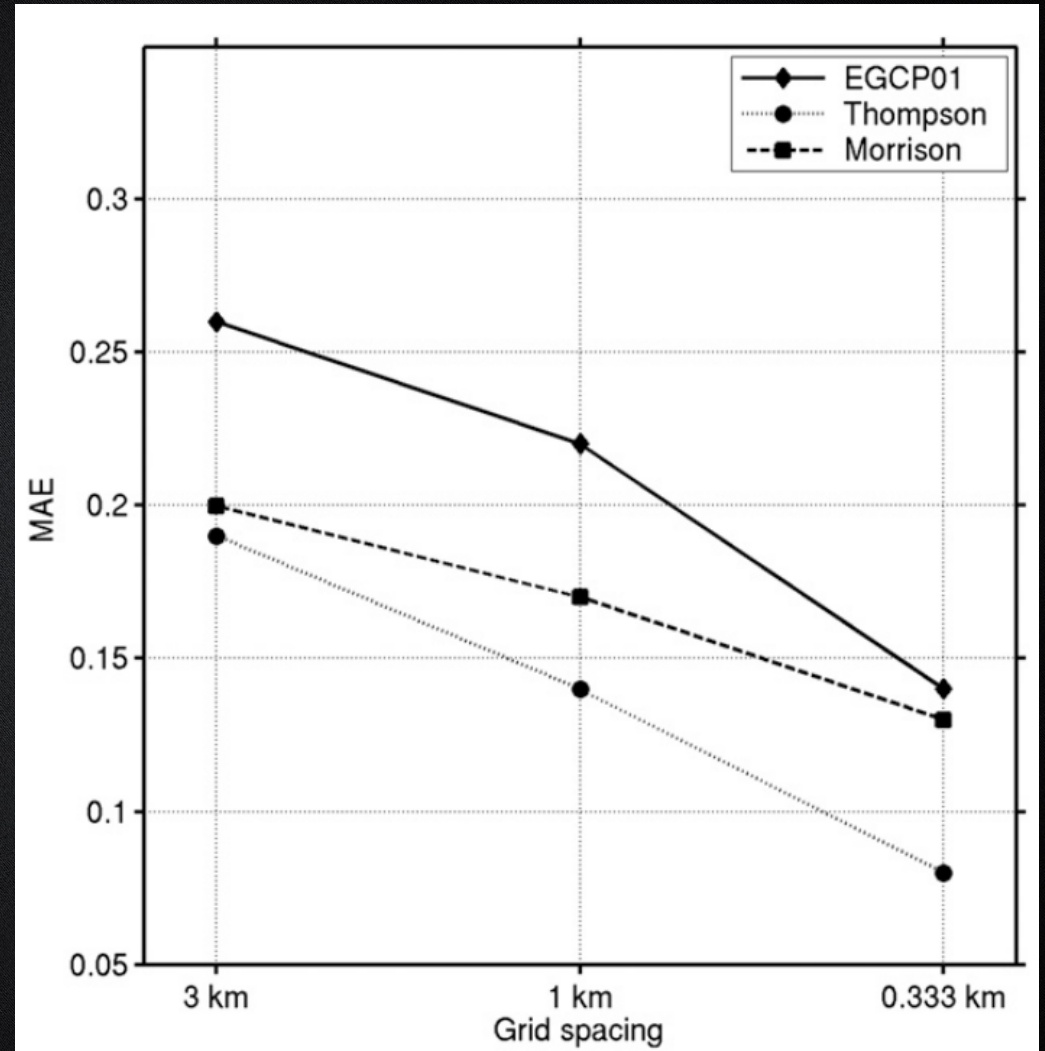


How to represent supercooled liquid in a weather model?



Thompson scheme is designed to be less “ice friendly”

We want to put parts of the Thompson scheme into HARMONIE-AROME





MUSC

1D column version of HARMONIE-AROME

Quick testing

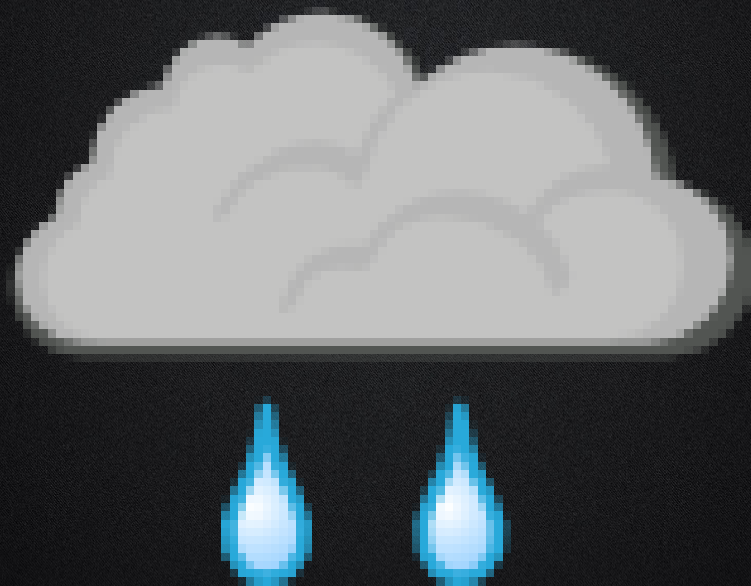
Idealized experiments

Isolate the processes

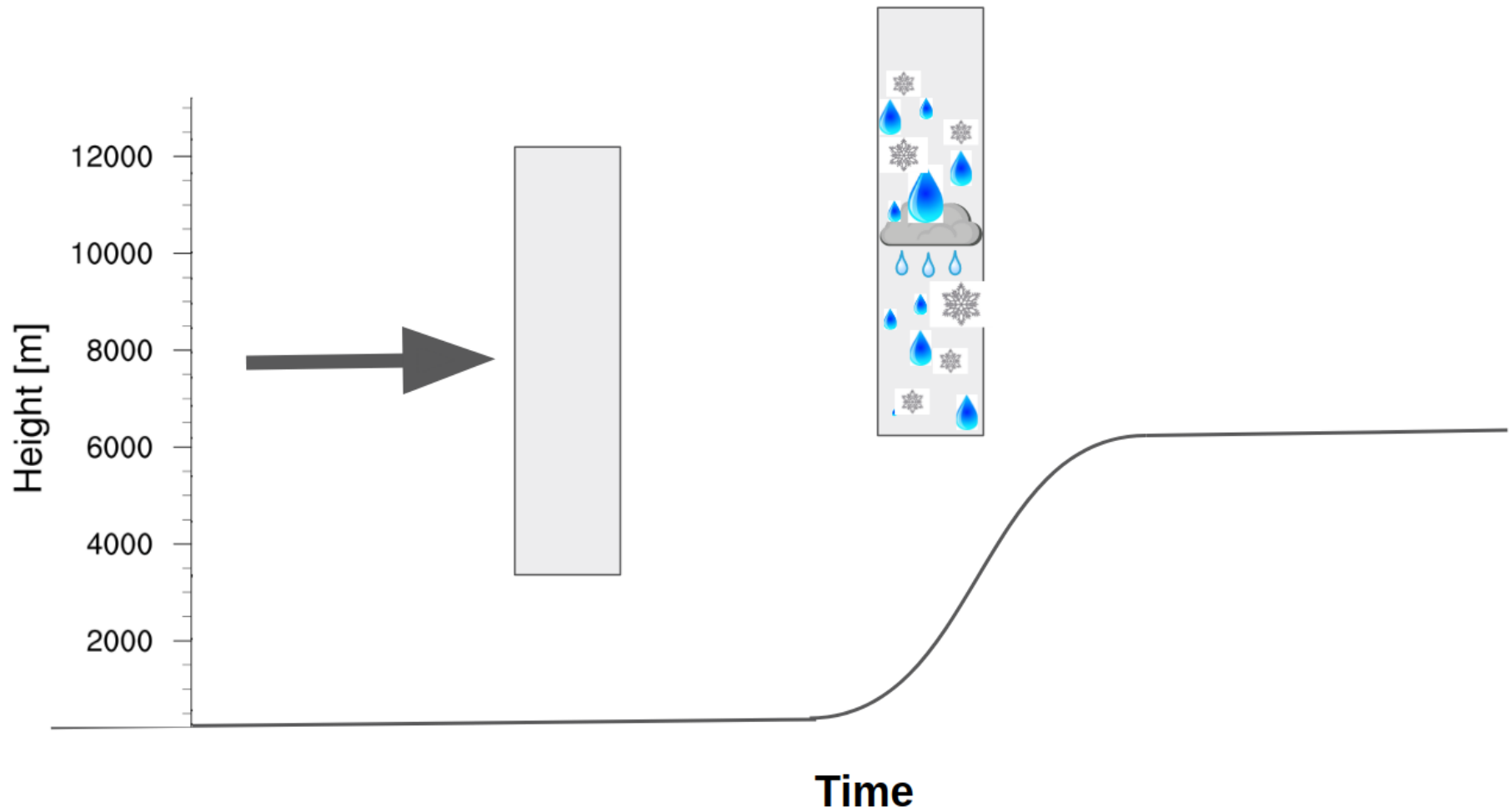
Turn on and off processes

Initial vertical profile + vertical velocity forcing

Make your own cloud!

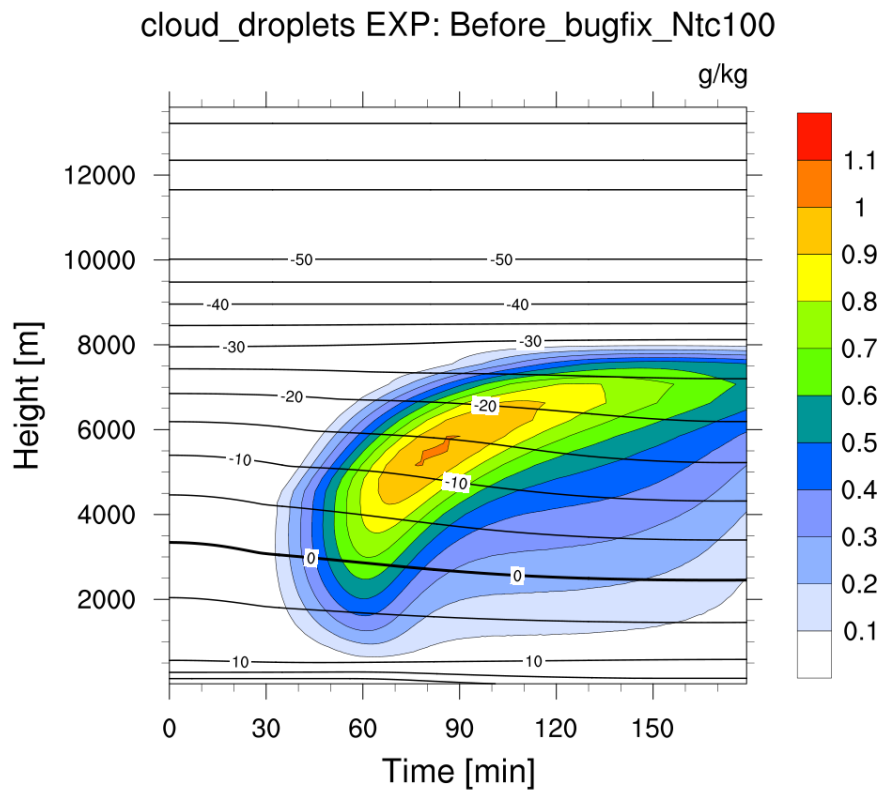


# Idealized experiment: orographic lifting

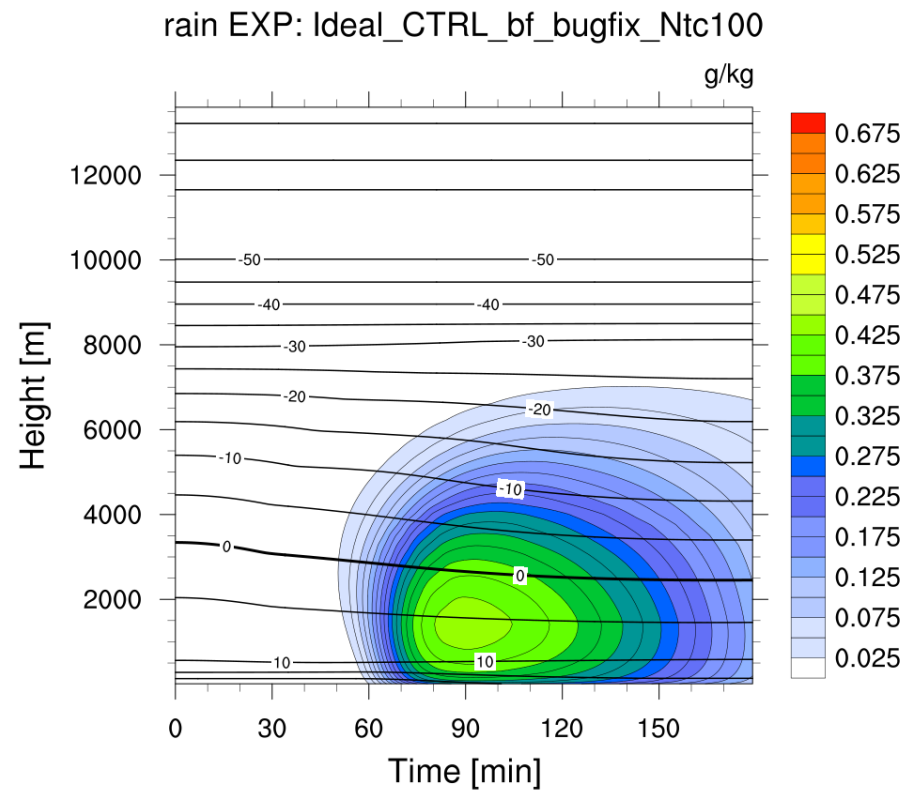


# First results: liquid water

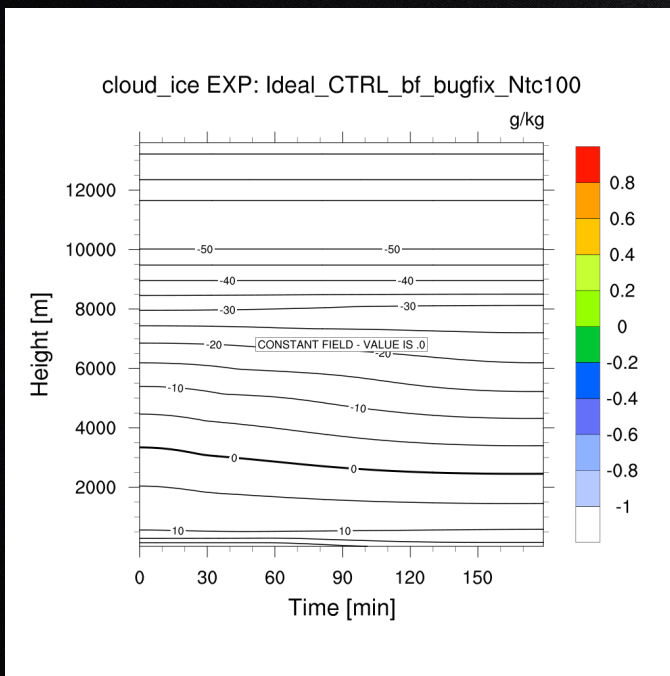
## Cloud droplets



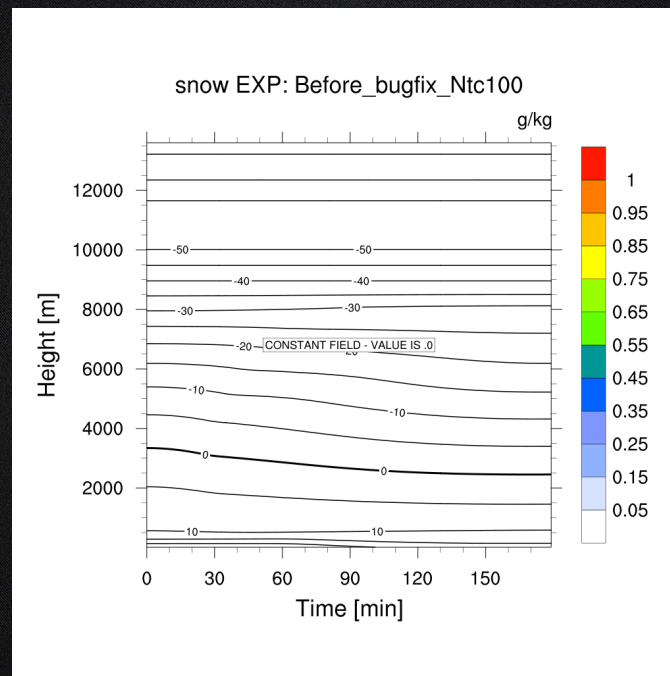
## Rain



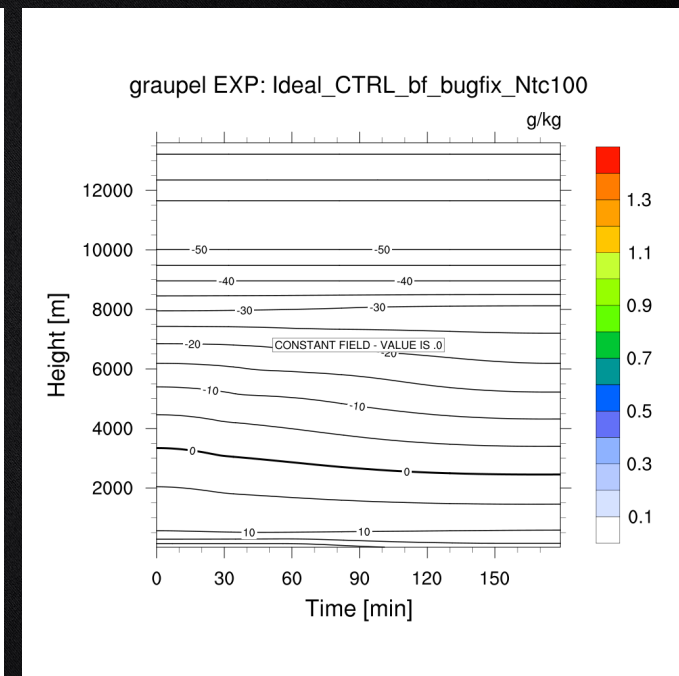
# First results: ice



Cloud ice



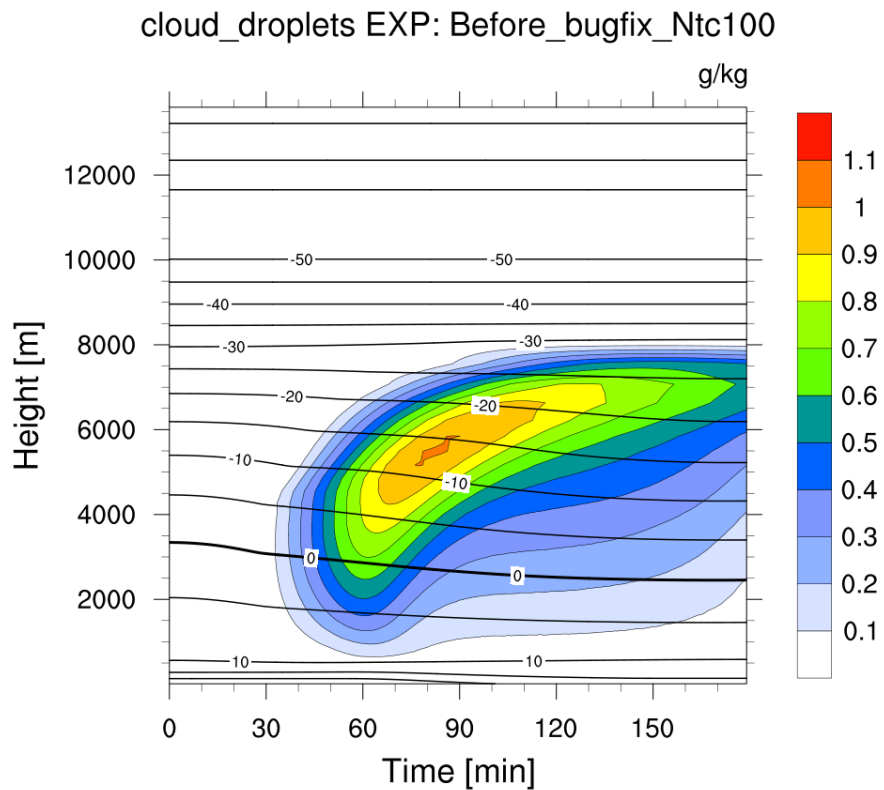
Snow



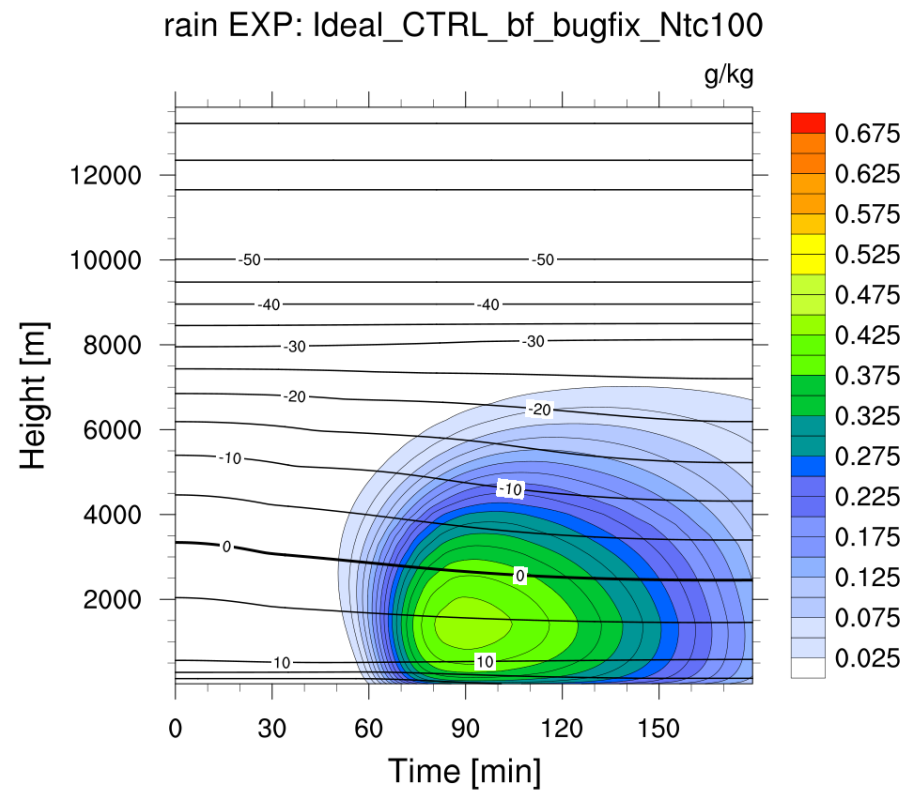
Graupel

# First results: liquid water

## Cloud droplets

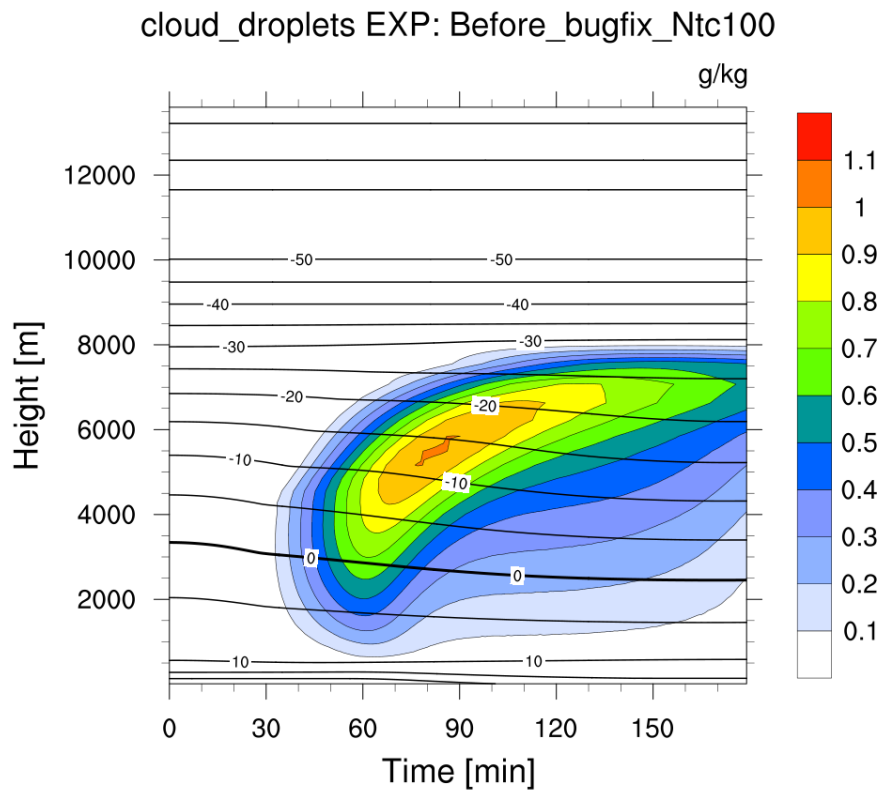


## Rain

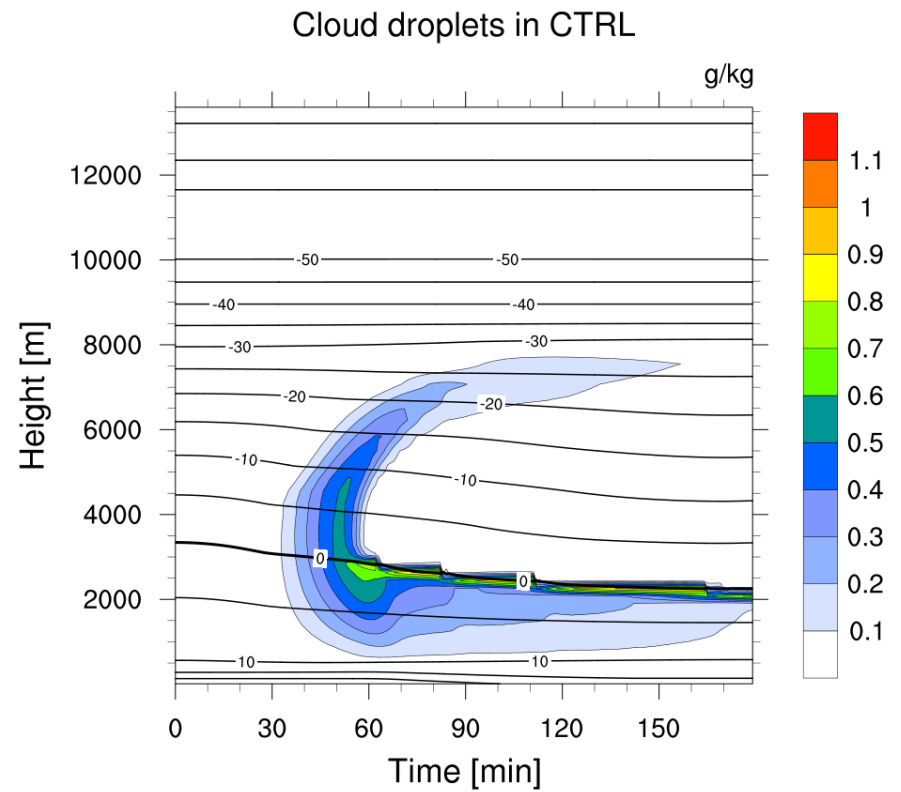


# Cloud droplets

Before bugfix

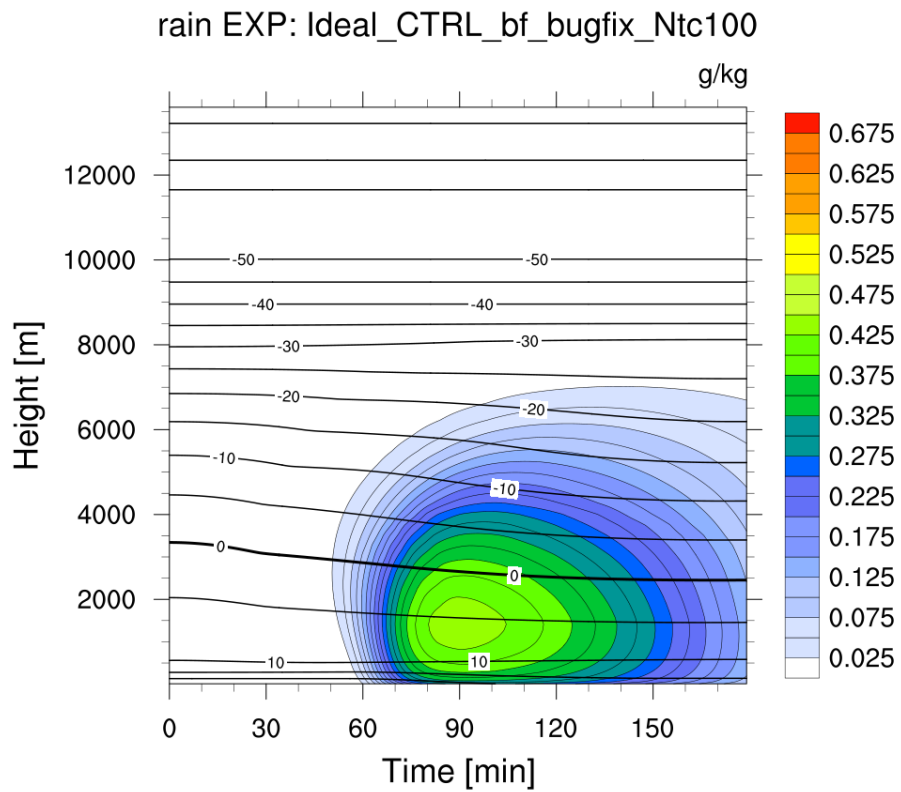


After bugfix

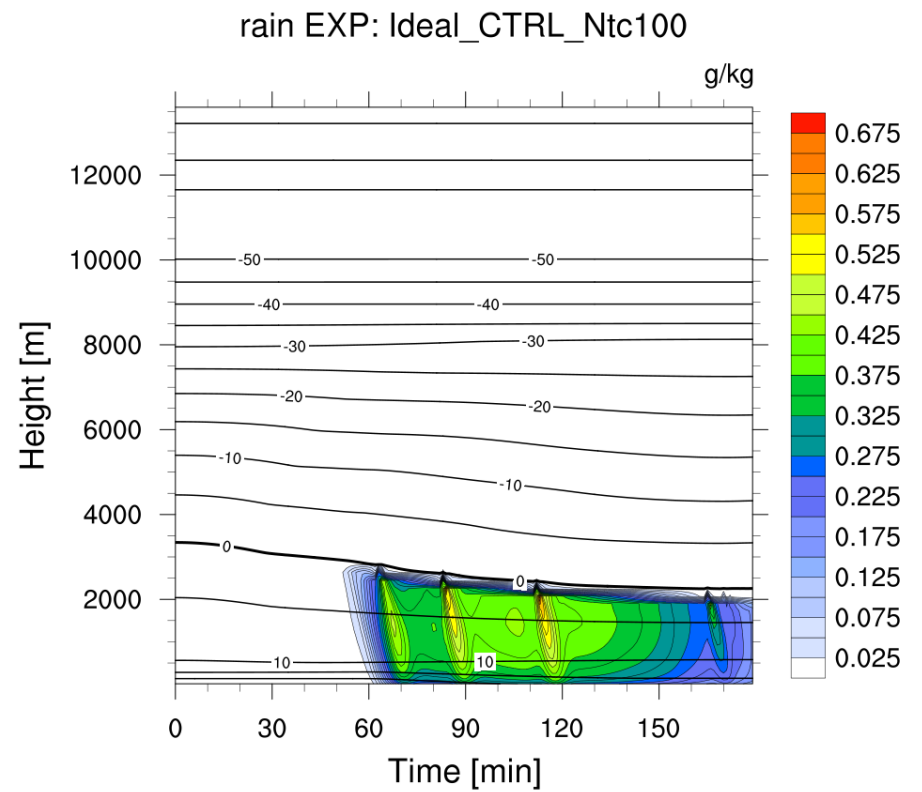


# Rain

Before bugfix



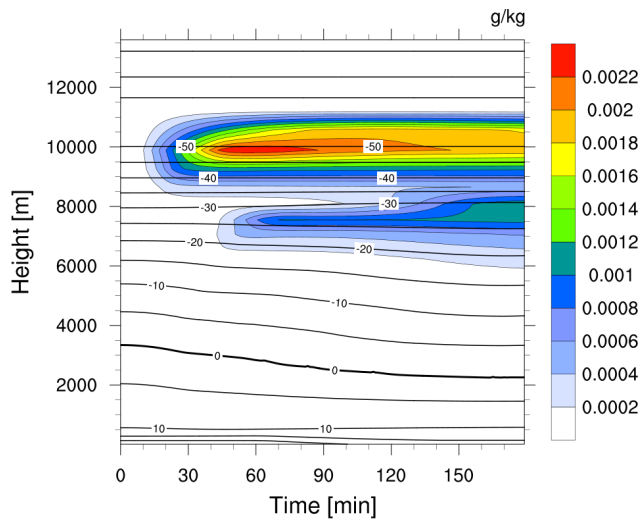
After bugfix





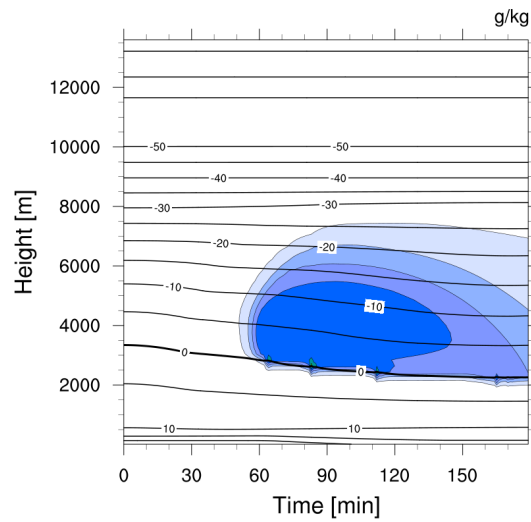
# After bugfix: Ice

cloud\_ice EXP: Ideal\_CTRL\_Ntc100



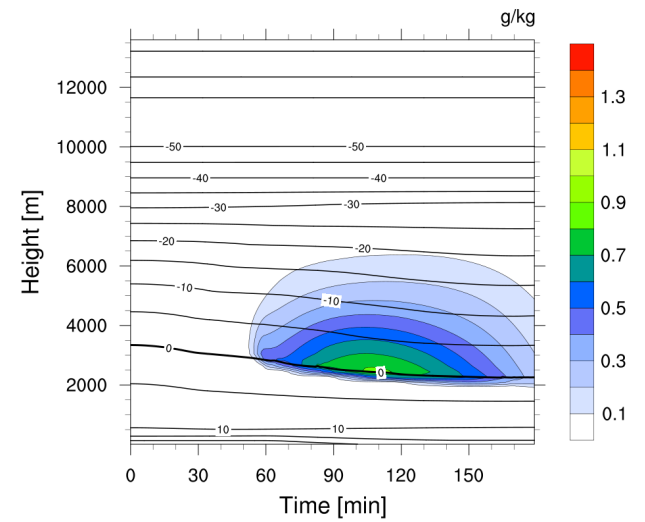
Cloud ice

snow EXP: Ideal\_CTRL\_Ntc100



Snow

graupel EXP: Ideal\_CTRL\_Ntc100



Graupel

# Changes

Process:

Effect:

Autoconversion

Rain initiation

Ice nucleation

Triggers the cold processes

Snow/Graupel collecting  
cloud droplets

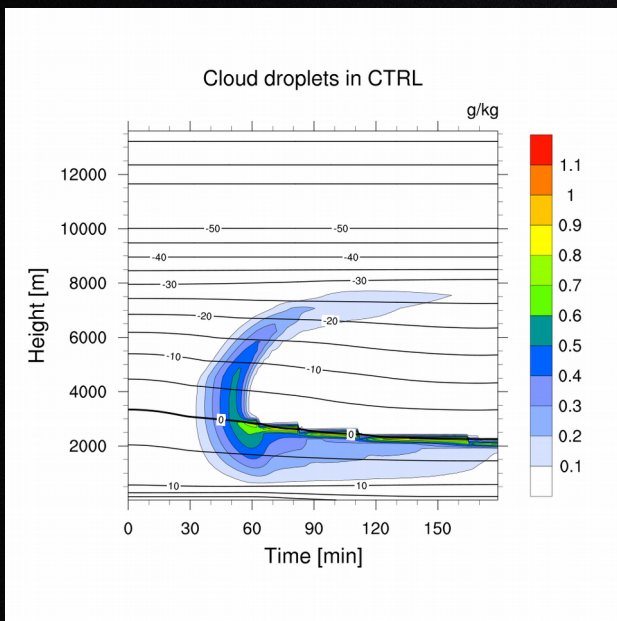
Depletes cloud water

Rain and Snow collision

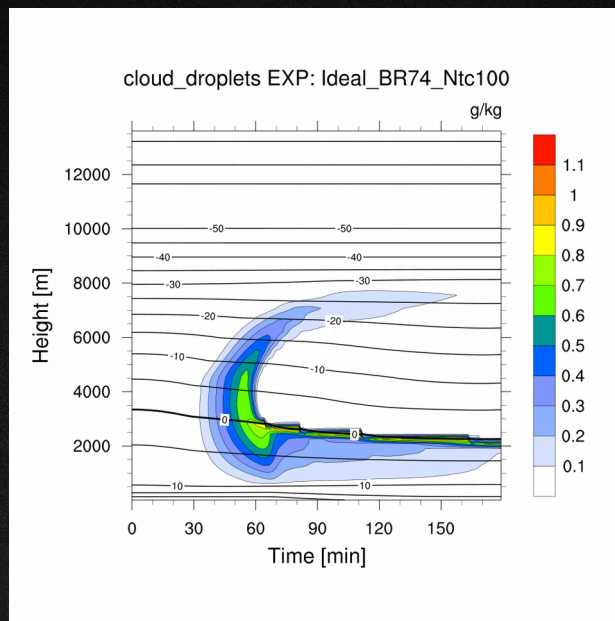
Favors graupel

# Cloud droplets

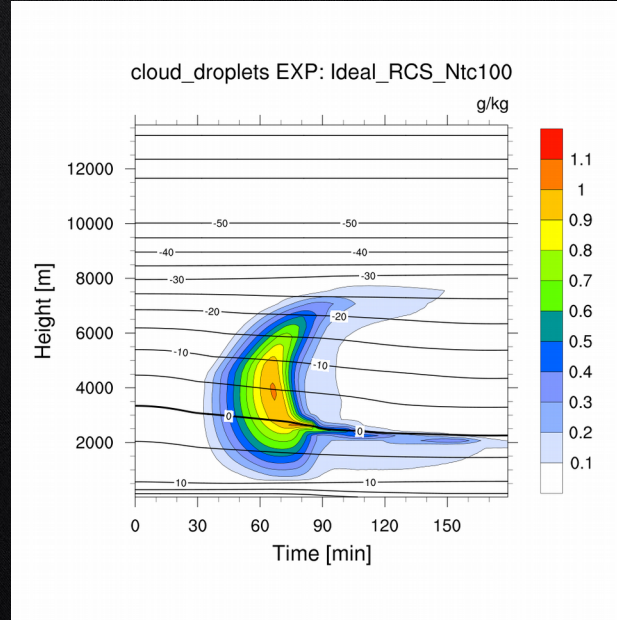
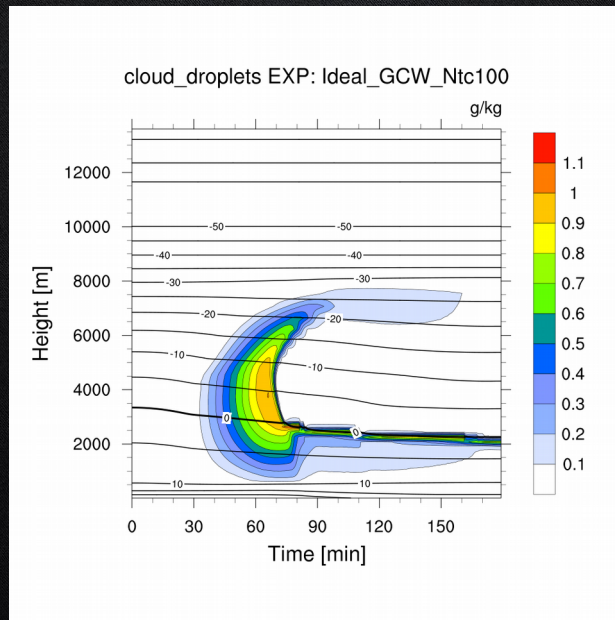
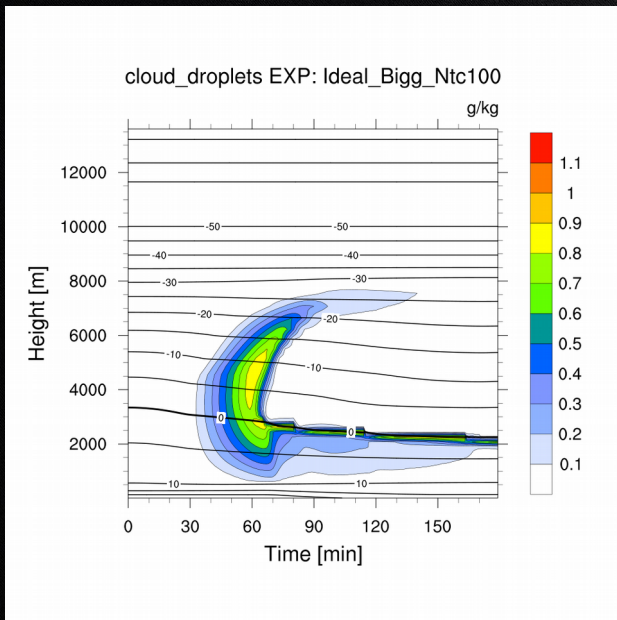
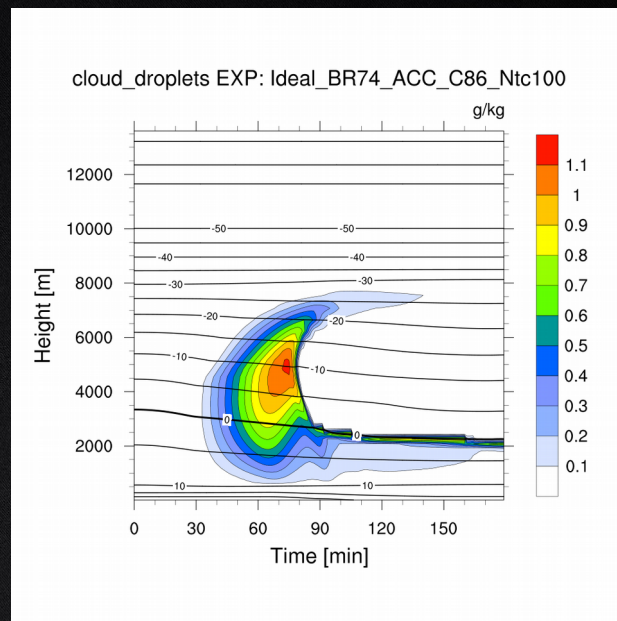
CTRL



Autoconversion



Ice initiation



Immersion freezing

Graupel col. cloud water

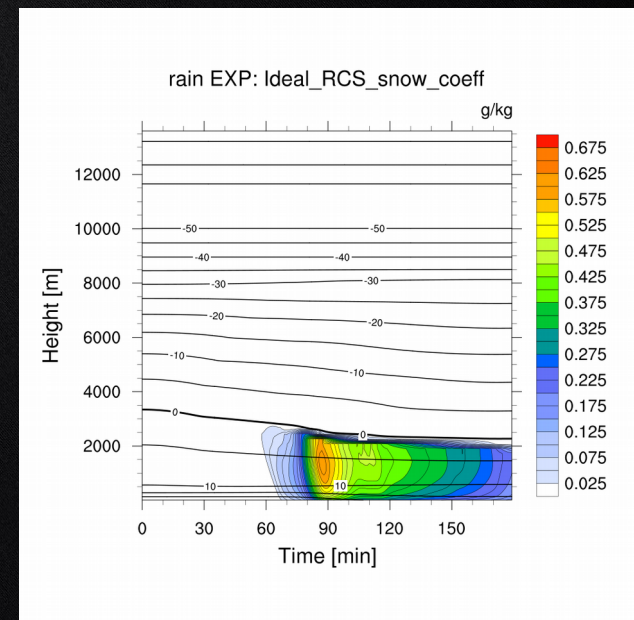
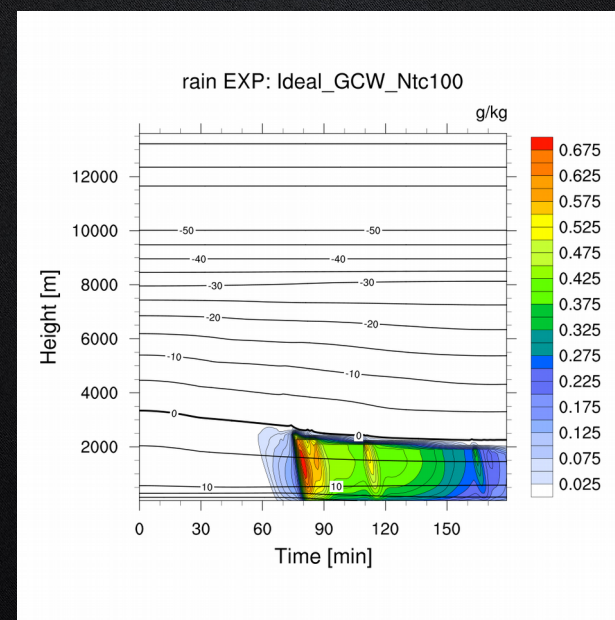
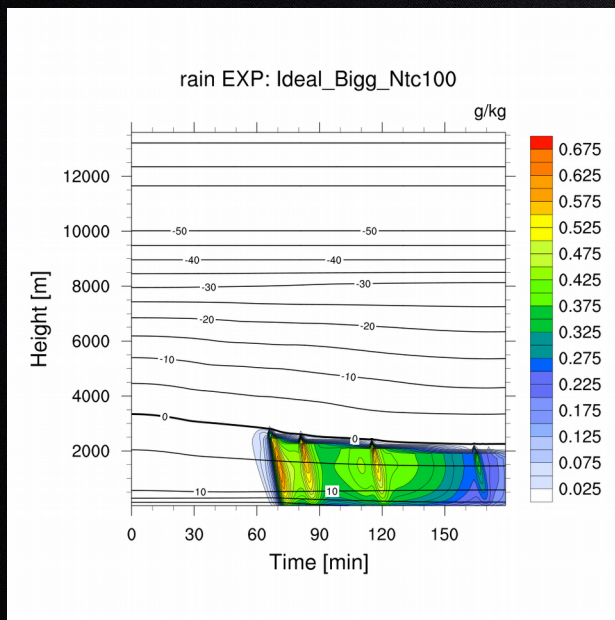
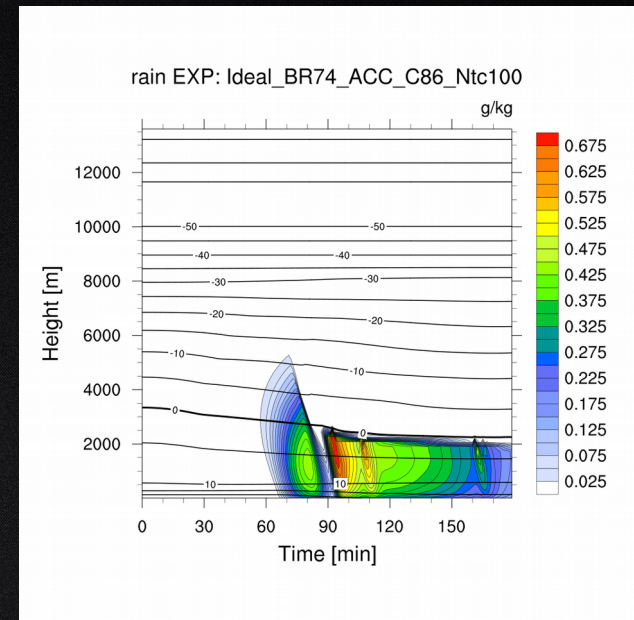
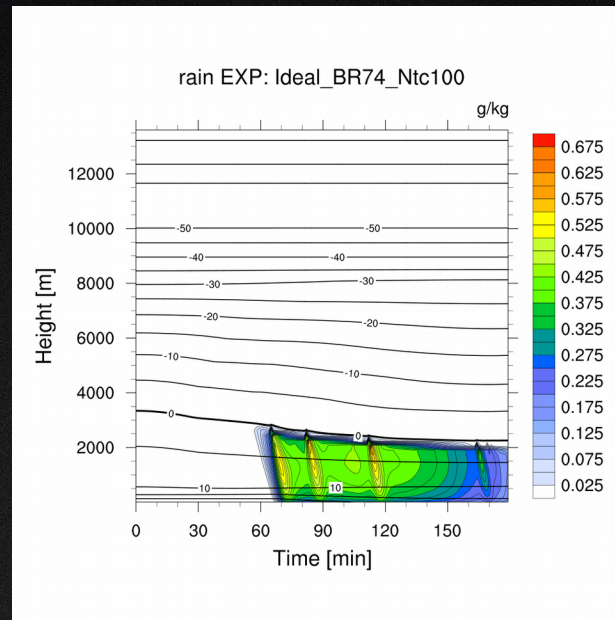
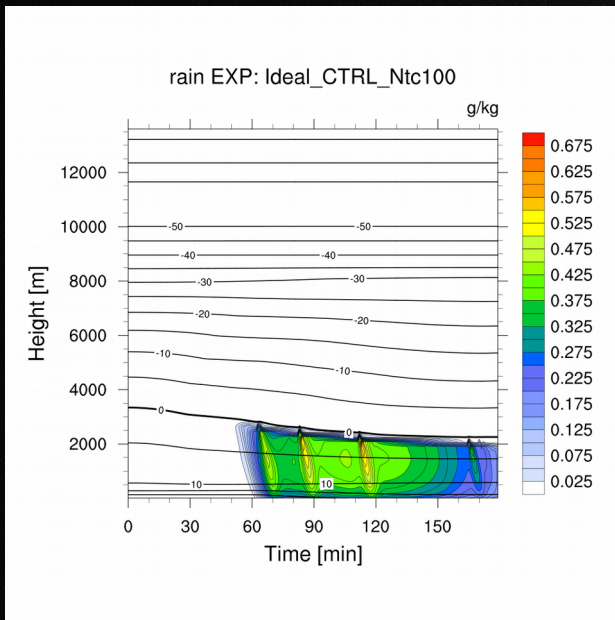
Rain and snow collision

# Rain

## CTRL

## Autoconversion

## Ice initiation



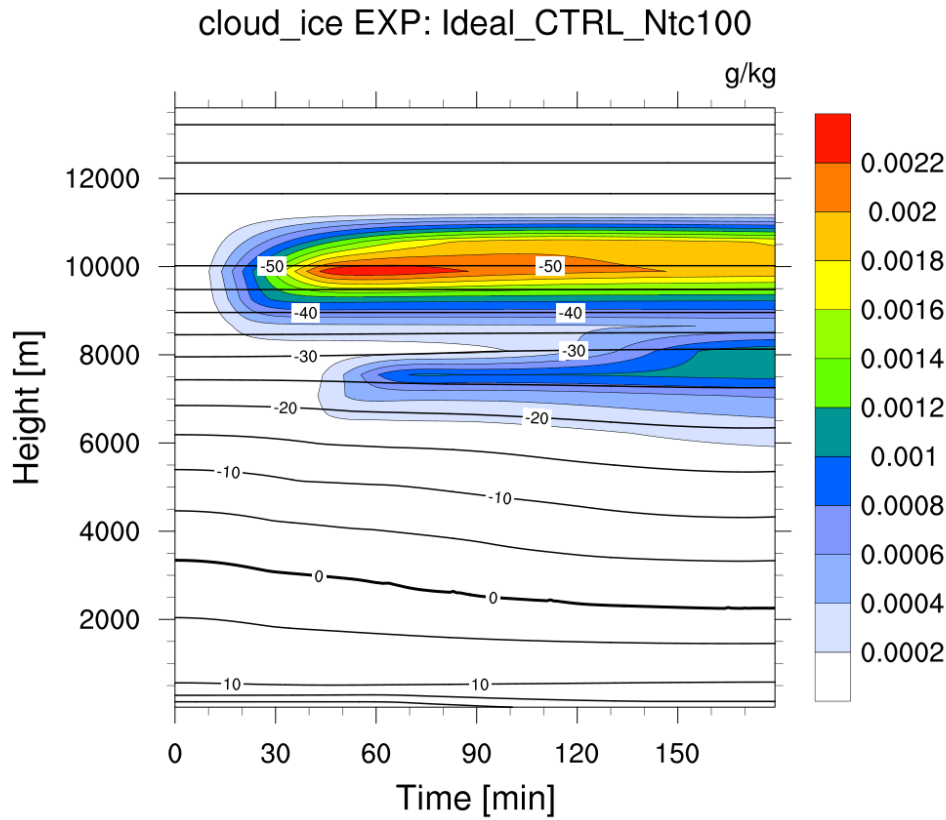
## Immersion freezing

## Graupel col. cloud water

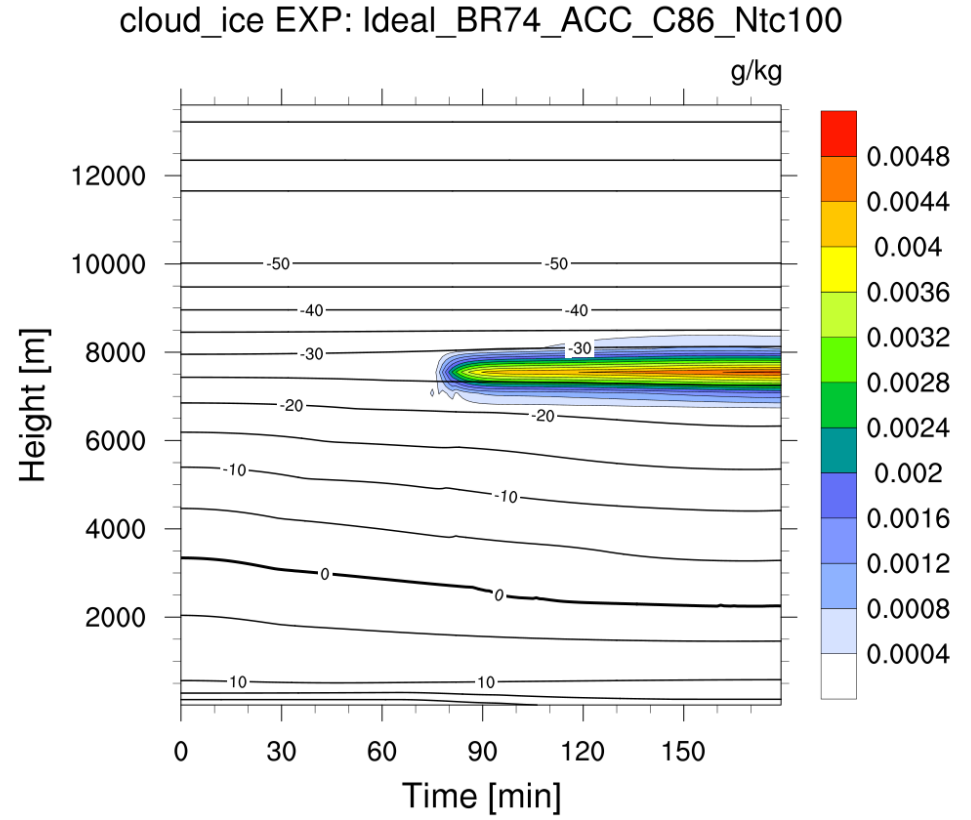
## Rain and snow collision

# Cloud ice

CTRL

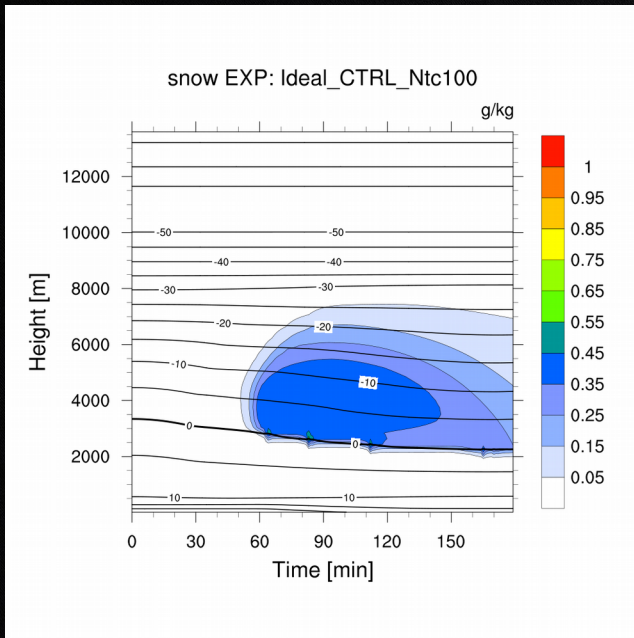


Ice initiation

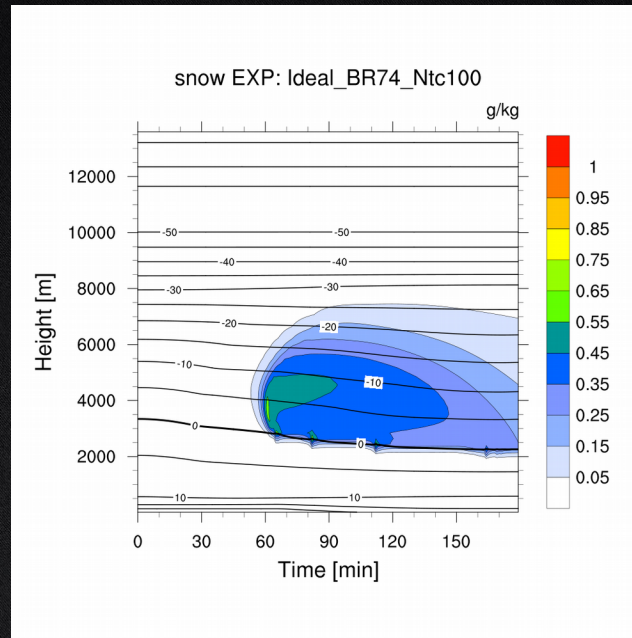


# Snow

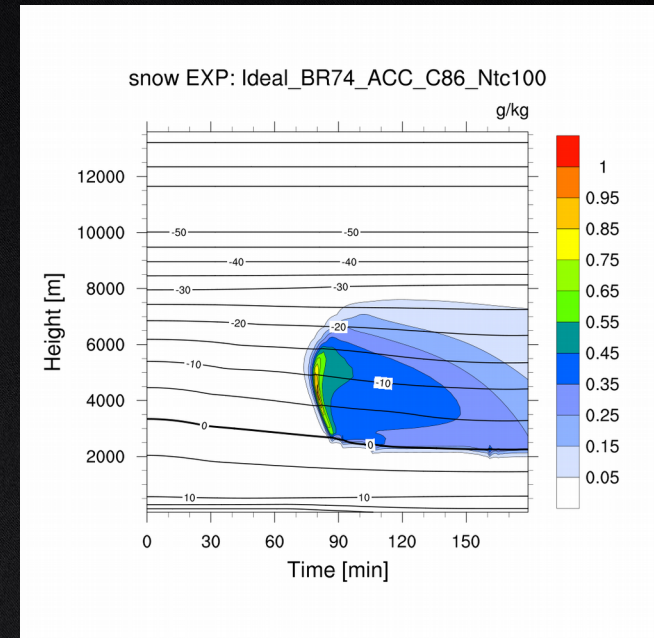
## CTRL



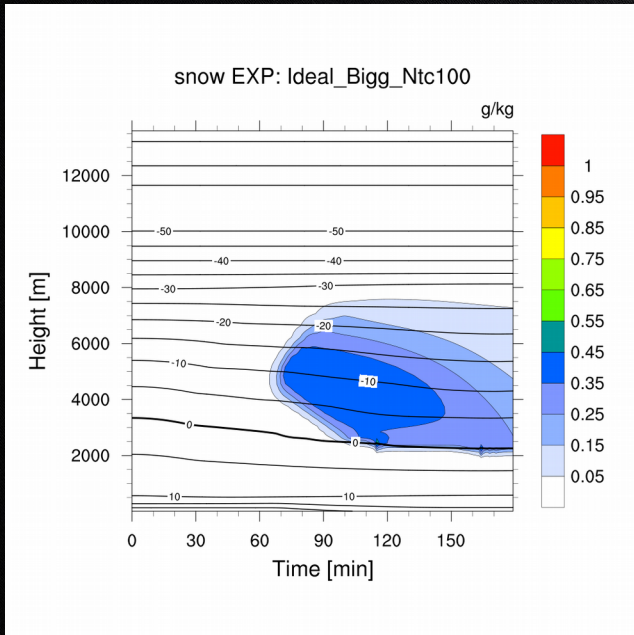
## Autoconversion



## Ice initiation

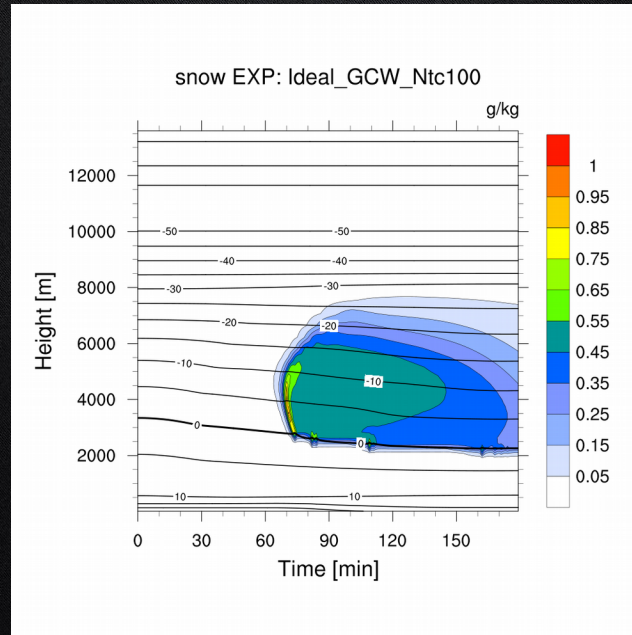


snow EXP: Ideal\_Bigg\_Ntc100



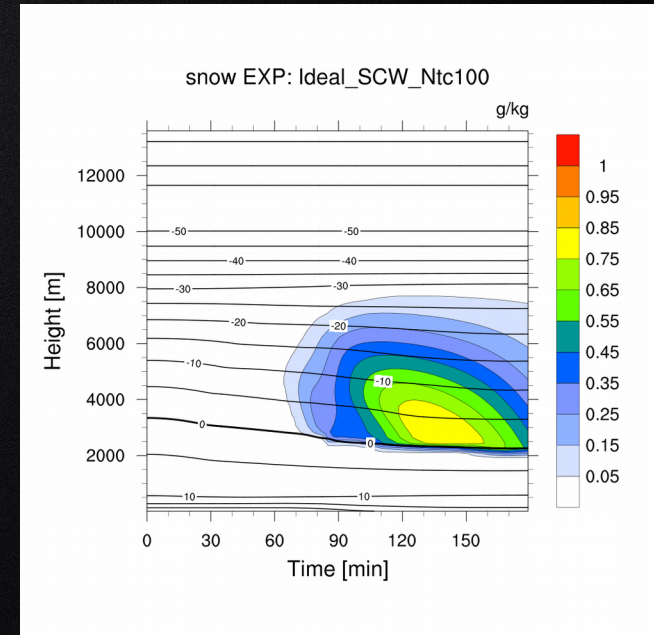
## Immersion freezing

snow EXP: Ideal\_GCW\_Ntc100



## Graupel col. cloud water

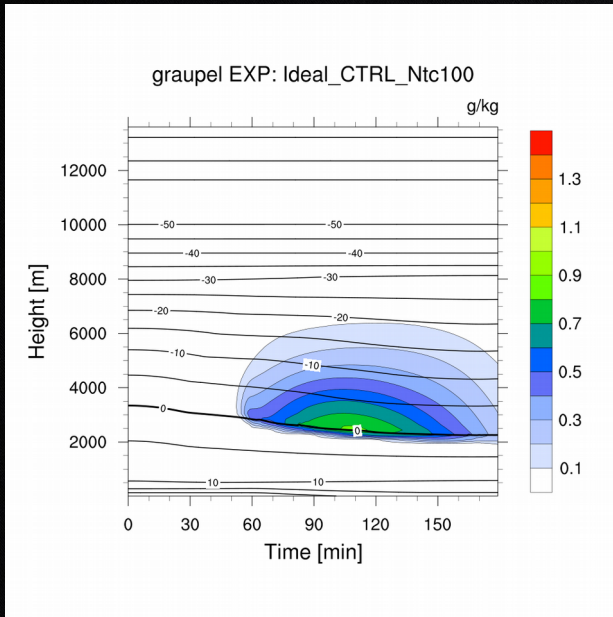
snow EXP: Ideal\_SCW\_Ntc100



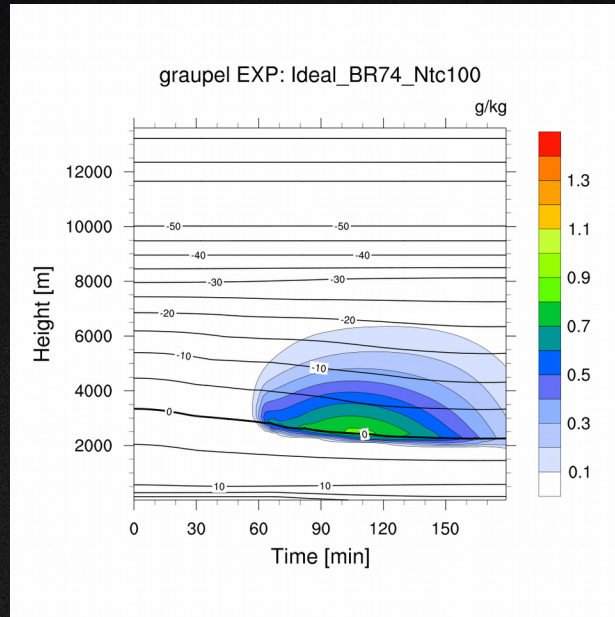
## Rain and snow collision

# Graupel

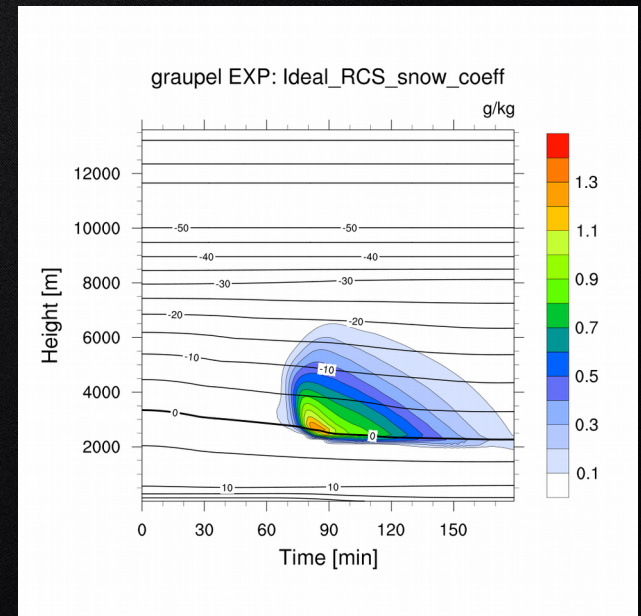
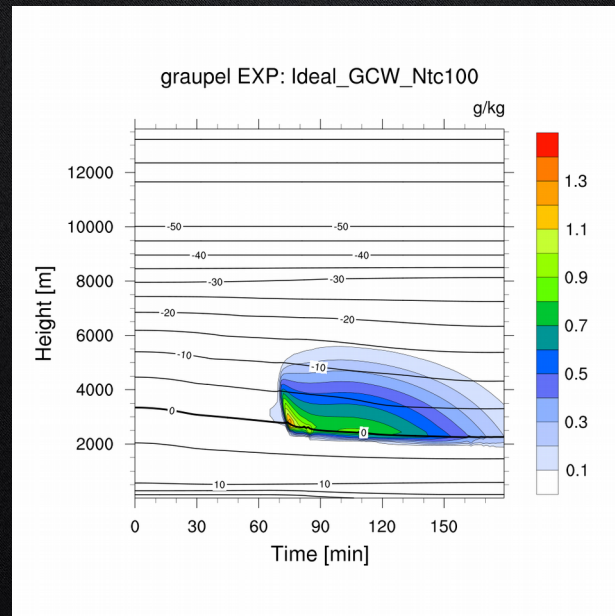
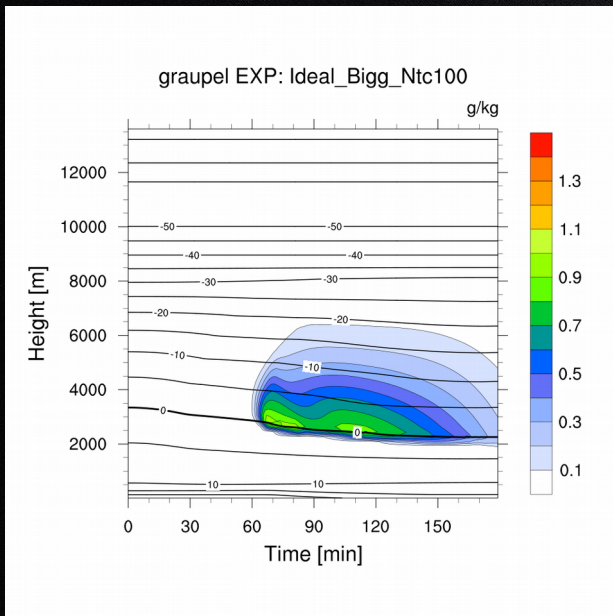
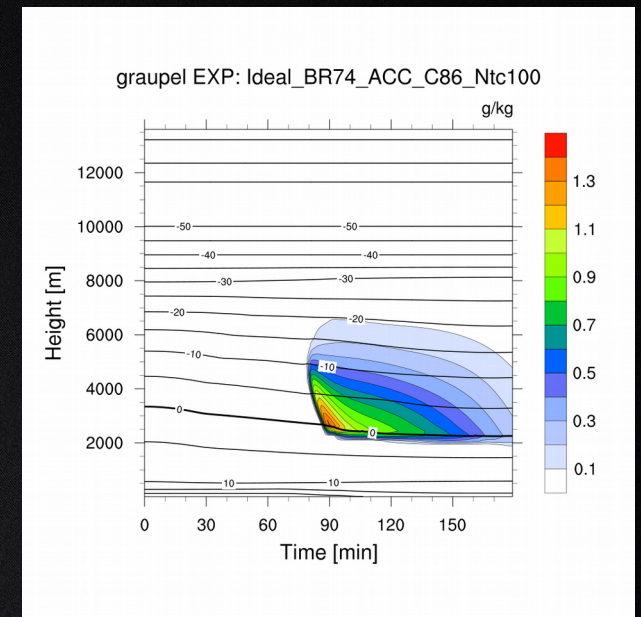
CTRL



Autoconversion



Ice initiation



Immersion freezing

Graupel col. cloud water

Rain and snow collision

# Summary

Supercooled liquid water is essential when forecasting icing

Autoconversion important for rain triggering

Cloud ice triggers cold processes

Variable collision-collection efficiencies important to allow mixed-phase clouds



## Future work

### More idealized cases

- Freezing drizzle/rain case (Jan 15 Oslo)
- Convection case
- Sensitivity tests

### Real 3D cases

- Validate against both specialized and conventional observations

Thank you for your attention!

