# 3D geometric measurements of snow microstructural evolution under isothermal conditions

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#### Abstract

Snow, from its fall until its full melting, undergoes a structural metamorphism that is governed by temperature and humidity fields. Among the many possible mechanisms that contribute to snow metamorphism, those that depend only on curvature are the most accessible to modeling. In this paper, techniques of volume data analysis adapted to the complex geometry of snow are introduced and then applied to experimental tomographic data coming from the isothermal metamorphism of snow near  $0^{\circ}$  C. In particular, an adaptive algorithm of curvature computation is described. Present results on the evolution of specific surface area and anisotropy already show that such image analysis methods are relevant tools for the characterization of real snow microstructures. Moreover, the evolution of the curvature distribution with time provides valuable information for the developement of sintering models, same as a possible quantitative calibration of snow grain coarsening laws.

# 1 Introduction

Modeling the behaviour of snow microstructure is essential for avalanche risk forecasting, mainly as a means to provide a parametrization of grain scale physics into existing or future models at the field scale (Jordan, 1991; Brun and others, 1992; Bartelt and Lehning, 2002). Existing models simulate the evolution of snow layers using an experimental parametrization of metamorphism. It is presently obtained from a characterization of snow in the field using grain silhouettes of isolated grains (Lesaffre and others, 1998) or 2D thin section analysis (Good, 1987; Edens and Brown, 1991; Brown and others, 1994). Recent 3D imaging techniques (Coléou and others, 2001) are not yet implemented as a practical means of snow microstructure characterization. Substantial help could be found in the extensive research in the domain of materials and porous media (Bernache-Assolant, 1993; German, 1996; Bullard, 1997a). However, the various features of snow metamorphism (Colbeck, 1997) remain a particularity that needs to be adressed by the snow and ice community.

Isothermal metamorphism is probably the simplest situation, mainly governed by the distribution of mean curvature along the grain /

pore interface, like many sintering processes. Near 0°C, one can expect a reduced influence of possible surface or bulk diffusion at grain boundaries (Colbeck, 1998; Adams and others, 2001; Colbeck, 2001), owing to the large saturation vapor pressure of water at these temperatures. We proposed recently a simple evaporation scheme and performed preliminary tests using the first results of an experiment of controlled isothermal metamorphism at  $-2^{\circ}$  C (Flin and others, 2003).

These tests do not presently allow any conclusions regarding the validity of the evaporation-condensation approach versus the more common (but much less tractable) diffusive scheme.

The characterization of microstructures is once again necessary in order to go farther in metamorphism modeling. Here we present some new developements of 3D snow image analysis and discuss their relevance to some typical behaviour observed in a real metamorphism experiment. After a short presentation of the experimental procedure, the numerical methods used in our work are described. The porosity, specific surface area, anisotropy and curvature distribution are then presented as a function of time and briefly discussed as possible guidelines for further modeling.

# 2 Experiment of isothermal metamorphism

A three-month long experiment of isothermal metamorphism at  $-2^{\circ}$  C was run at Col de Porte, Chartreuse mountain, French Alps, to provide microtomographic three-dimensional data for the validation of metamorphism models.

# 2.1 Sampling

A 0.5 x 1 m slab of recent snow was first collected in the field (on 01/16/02) 15 hours after a snowfall (exterior temperature  $-1^{\circ}$  C, slab thickness 12 cm). To prevent sublimation and temperature gradient effects, the slab was stored in a closed styrodur box inside the cold room maintained at  $-2 \pm 0.2^{\circ}$  C. Till the end of the experiment, all manipulations were done in the cold room at this temperature. A three-centimeter wide core was sampled at increasing time intervals, ranging from 24 hours at the beginning to one week at the end of the experiment. The collected slab was constituted of three layers whose thicknesses were measured at each sampling. All samples were taken in the middle layer of the slab, always more than 10 cm away from already sampled regions.

## 2.2 X-ray absorption microtomography

Once sampled, each core was impregnated by 1 - chloronaphtalene and machined into the shape of a 9 x 9 mm cylinder for microtomograhic acquisition. 3D images of snow samples were obtained at the ID19 beamline of the European Synchrotron Radiation Facility (ESRF) at Grenoble, France by X-ray absorption microtomography (Coléou and others, 2001) using a specially designed refrigerated cell (Brzoska and others, 1999a). All the images were obtained at 18-20 keV, with a voxel (volume element) size of 4.91  $\mu$ m. The grey-level images obtained, reconstructed at the ESRF, were contoured using a semi-automatic procedure. More information about core preparation and image processing can be found in (Flin and others, 2003). The 3D images obtained were 600 voxels wide, which amounts to a considerable quantity of volumic data. To allow reasonable processing times for our normal and curvature algorithms, the resolution of the 3D images was reduced by a factor 2 in the 3 axes. Thus, in all the 3D snow images presented in this article, one voxel corresponds to 9.82  $\mu$ m.

# 3 Geometrical analysis

Presented here are the numerical algorithms we used to obtain the geometrical information describing our snow 3D numerical images: porosity, specific surface area, anisotropy and curvature distribution.

## 3.1 Porosity

The porosity P is the ratio of the pore volume by the total volume of the considered sample. The evolution of this parameter during the metamorphism is directly related to the packing of the snow. It can be obtained simply by counting the voxels belonging to the pore phase in a chosen region of interest D. Let  $N_D$  be the number of voxels p in D, we have:

$$P = \frac{\sum\limits_{p \in D} f(p)}{N_D} \tag{1}$$

where f(p) = 1 for p belonging to the pore, 0 otherwise.

# 3.2 Specific surface area

The specific surface area (SSA) of a snow sample is defined by the total surface area of the air/ice interface per mass unity of the considered sample. The SSA is a useful parameter for describing

the metamorphism of a snow layer, as it indicates the potential of this snow to undergo physical evolution. This parameter can be computed by estimating the surface area  $S_D$  included in a region of interest D. Stereological methods can be used to obtain such a surface estimation and give good results for section planes that contain a large number of grains (Serra, 1982; Chermant, 1992). In (Brzoska and others, 2001), an original method was proposed and compared to other non-stereological methods. Here the algorithm we used for the  $S_D$  determination is briefly reviewed:

- the unit outward normal vectors n(p) are adaptively calculated on each surface voxel p ∈ D by an original algorithm
   (Flin and others, 2001; Coeurjolly and others, in press).
- for each surface voxel p, a weight g(p) is computed as follows:

$$g(p) = \frac{1}{\max(|n_x(p)|, |n_y(p)|, |n_z(p)|)}$$
(2)

where  $n_x(p)$ ,  $n_y(p)$  and  $n_z(p)$  are the projections of  $\overrightarrow{n}(p)$  along the three coordinate directions of the voxel grid.

•  $S_D$  is obtained, in voxel units, by summing all the contributions g(p) in D.

Then, the SSA in physical units can be calculated as follow:

$$SSA = \frac{S_D}{\rho N_D l_0} \tag{3}$$

where  $\rho$  is the ice density and  $l_0$  the size of one voxel.

# 3.3 Anisotropy

By 'anisotropy', we mean the anisotropy of the normal vector field describing the ice surface. An estimation of the anisotropy in snow samples is of great importance for understanding processes during metamorphism and packing. We propose here a tridimensional anisotropy estimator inspired by the work of J. Serra (1982) but using the knowledge of the normal vector in each surface voxel. Let us define  $\alpha_x(p)$ ,  $\alpha_y(p)$  and  $\alpha_z(p)$  the three coordinate angles of  $\overrightarrow{\pi}(p)$ .

- the unit outward normal vector  $\overrightarrow{\pi}(p)$  is first calculated on each surface voxel  $p \in D$ , as in the above section.
- the angles  $\alpha_x(p)$ ,  $\alpha_y(p)$  and  $\alpha_z(p)$  are then computed.
- the angular distributions on D,  $A_D(\alpha_x)$ ,  $A_D(\alpha_y)$  and  $A_D(\alpha_z)$  are evaluated by counting the number of voxels corresponding to each class of angle.

 on each histogram obtained, this number is expressed in percentage of the total surface voxels belonging to D and plotted in polar coordinates.

Note that the distributions are only defined between 0 and  $\pi$  rad. As this algorithm consists in interpreting volumic data by angles with one direction of the space, the distributions obtained are not straightforward.

For example, let us consider the distributions of a sphere. As this object is fundamentally isotropic, the distributions are invariant by rotation and we have:

$$A_D(\alpha_x) = A_D(\alpha_y) = A_D(\alpha_z) = A_D(\alpha)$$
 (4)

with  $\alpha$  the angle between  $\overrightarrow{\pi}(p)$  and a chosen direction of the space. The number of points corresponding to a class of angle  $\alpha$  is equal to the length of the parallel line defined by  $\alpha$ . This value amounts to  $2\pi R \sin \alpha$ , R being the radius of the sphere (Fig. 1). The surface area of a sphere being  $4\pi R^2$ , we have:

$$\mathcal{A}_D(\alpha) = \frac{100 \sin \alpha}{2R} \tag{5}$$

with  $A_D(\alpha)$  expressed in percentage of the total surface voxels belonging to D.

Note that  $\mathcal{A}_D(\alpha)$  will have a maximal value at  $\frac{\pi}{2}$  (equatorial line) and minima at 0 and  $\pi$  rad (poles).

For more complex objects, one can detect anisotropies by comparing the distributions obtained in the three directions of the space and the distribution of its equivalent sphere (see section 4.3).

#### 3.4 Mean curvature distribution

The 3D mean curvature C of a surface corresponds to the quantity  $\delta A/(2\delta V)$ , where  $\delta A$  is the incremental change in the element's area when it is normally displaced by local addition of material of volume  $\delta V$ . As can be seen from Kelvin's equation (Adamson, 1990), the mean curvature is directly involved in vapor exchanges and the determination of this quantity in each point of the surface is essential for monitoring the snow metamorphism.

Several methods were proposed for computing mean curvatures (for example, see the work of Bullard and others (1995) and Rieger and others (2002). In a preceding paper (Brzoska and others, 1999b), we presented such an algorithm in which, C(p), the curvature on each voxel p, was computed as follows:

$$C(p) = \frac{1}{2} \left( \frac{1}{r_1(p)} + \frac{1}{r_2(p)} \right) \tag{6}$$

where the values  $\frac{1}{r_1(p)}$  and  $\frac{1}{r_2(p)}$  of the 2D-curvature were obtained on two orthogonal planes that contain  $\overrightarrow{\pi}(p)$  by fitting the discrete curves by parabolas. This method gives fairly good results but presents some drawbacks:

- the determination, in each voxel p, of two orthogonal planes containing  $\overrightarrow{\pi}(p)$  needs systematic rotations of a small discrete neighborhood around p. This leads to some discretization effects and intensive computation time.
- the use of a large fixed neighborhood (about 20 voxels wide)
   for 2D curve fitting implies that small objects can not be processed properly.

In this paper, we propose an adaptive algorithm that avoids the above disadvantages. This method involves the following steps:

• the background distance map of the ice phase M(ice) is first generated. In other words, we label all voxels in the object with the distance to the closest background voxel. Many algorithms exist to compute such a map, some of them use chamfer metrics to approximate the Euclidean metric (Borgefors, 1986; Verwer, 1991), other methods compute the exact Euclidean distance transform (Hirata, 1996; Mei-

jster and others, 2000). We chose a second-neighbor chamfer distance  $d_{5-7-9-11-12-15}$  due to its simplicity and its good accuracy (Verwer, 1991).

- the background distance map of the pore phase M(pore) is then constructed. Note that the same nearest background points used for the determination of M(ice) should be used for M(pore).
- a distance map on the whole image M(image) is obtained by combining the two background distance maps as follows: M(image) = M(ice) - M(pore).
- we compute the gradient map of M(image) using a classical Prewitt first-neighbor mask derivative filter (Prewitt, 1970).
- in each surface voxel p, the divergence of the unit normal vector \( \overline{n}(p) \) is estimated by averaging the first-neighbor divergences of the background distance gradient in an appropriate surface neigborhood around p. Note that this neighborhood is obtained by applying the same angular and symmetry criteria as for the determination of normals (Flin and others, 2001; Coeurjolly and others, in press) and can be directly deduced from this computation.

C(p) is then given by the following relation (Sethian, 1996;
 Bullard, 1997b):

$$C(p) = \frac{\operatorname{div} \overrightarrow{n}(p)}{d-1} \tag{7}$$

where d is the dimensionality of the considered space  $\mathbb{R}^d$  (d=3 in this paper).

The curvature distribution  $\mathcal{H}_D(C)$  on D is evaluated by counting the number of voxels corresponding to each class of curvature. On each histogram obtained, this number is expressed in percentage of the total surface voxels belonging to D.

# 4 Results and discussion

Here are presented the evolution of porosity, specific surface area, anisotropy and curvature distribution during the experiment of isothermal dry snow metamorphism. All computations were applied on 250 voxels ( $\sim 2.5$  mm) wide images. Except for the SSA where a logarithmic scale was used, all times were counted from the first sampling.

# 4.1 Porosity evolution

The porosity was computed for 10 tomographic images and plotted versus time in Fig. 2a. To estimate the soundness of the results obtained, the inverse of density was computed from the porosity value. This quantity was compared to the thickness variation of the snow layers measured during the experiment (see Fig. 2b). The inverse of density and the thickness data are expressed in percent of the initial values (obtained 15 hours after the snowfall). Note that the thickness estimation of individual layers is inaccurate because of the difficulty to distinguish the limit between two layers. The uncertainty is particularly significant for the middle layer, for which the errors come from the estimation of both the upper and lower borders. For these reasons, the slight differences of the packing rate that can be observed between the three layers are not significant. The total layer thickness measurement is much more accurate as it does not involve any difficult estimation of the border position. Despite of evident noise due to measurement errors and small volume analysis, these five curves are in fairly good agreement and seem to follow the classical dry snow packing laws. This allows us to conclude that:

- there is no significant discrepancy between the evolution of the three snow layer thicknesses.
- the precision on porosity obtained by small volume numerical analysis seems equivalent to that obtained by a packing measurement.

# 4.2 Specific surface area evolution

The SSA evolution with time t is plotted in Fig. 3. By fitting this evolution with a logarithmic function, we obtain the following time dependency with a correlation coefficient of 0.986:

$$SSA(t) = -157.23\log(t) + 681.52 \tag{8}$$

This law is in fairly good agreement with the results based on  $\mathrm{CH}_4$  adsorption at liquid nitrogen temperature (Legagneux and others, 2003; Cabanes and others, 2003).

# 4.3 Anisotropy

The angular distributions  $\mathcal{A}_D(\alpha_x)$ ,  $\mathcal{A}_D(\alpha_y)$  and  $\mathcal{A}_D(\alpha_z)$  were estimated on each tomographic image. The early stages of the metamorphism show a strong angular variability of the distributions: this can be explained by the numerous large plates contained in

the images and the relatively small region studied. After the first 66 hours of the experiment, the variability of the distributions is decreasing and one can observe a slight but persistent anisotropy along the vertical direction (z-axis). This phenomenon is illustrated on Fig. 4, in which the distributions were averaged on the eight last stages of the experiment (from 66 to 2011 hours).

In this graph, the distribution of the equivalent sphere was plotted to help in comparing distributions along the different axes. For obtaining the equivalent sphere distribution, the equation (5) was applied with  $R = \frac{1}{C_{mean}}$ ,  $C_{mean}$  being the mean curvature estimated from the eight considered images.

For a coordinate angle about  $\frac{\pi}{2}$ ,  $\mathcal{A}_D(\alpha_z)$  is significantly smaller than the distribution of the equivalent sphere (and significantly smaller than  $\mathcal{A}_D(\alpha_x)$  and  $\mathcal{A}_D(\alpha_y)$ ). This indicates that less normals are orthogonal to the z-axis than orthogonal to the other axes. This observation is consistent with the values of the distributions near 0 and  $\pi$  and indicates a slight but persistent anisotropy along the z-axis.

This slight packing along the vertical direction suggests gravity effects during metamorphism. They should be taken into account to find out and simulate the mechanisms implied in isothermal metamorphism of snow.

#### 4.4 Curvature evolution

Curvature computations were applied on 10 microtomographic images. For each processed image, the mean curvature distribution  $\mathcal{H}_D(C)$  was estimated and plotted in Fig. 5d. In this graph one can see:

- a strong sharpening of the distribution, which denotes the rounding and smoothing of shapes.
- a decrease of the average mean curvature, which denotes the increase of the average grain size.
- no significant evolution for negative curvatures.
- a wide and asymmetrical peak at the beginning of the metamorphism. This distribution is typical of fresh snow due to the presence of large planes (zero curvature) and acute shapes (high curvature) -see Fig. 5a.
- an acute and symmetrical distribution at the end of experiment, typical of rounded grain -see Fig. 5c.

# 5 Conclusion

Geometrical analysis tools have been presented and applied to an experiment monitoring the isothermal metamorphism of natural snow in 3D. The evolutions of porosity, specific surface area, anisotropy and curvature distributions have been obtained and discussed, showing a correct description of the well known behaviour of an aging snow layer. A short-term application would be a quantitative calibration of the present empirical laws of grain coarsening and packing used in snow cover models. Additionally, this documented data set of the isothermal metamorphism constitutes a valuable tool for guiding basic and applied research in snow physics.

Presently, only a small part of the raw data from this experiment is actually exploited. To avoid the many theoretical problems due to sampling below the representative elementary volume, the presently developed techniques will have to be applied to the full-resolution data set, especially for studies related to packing, heat transfer and micromechanics. Finally, these measurements provide quantitative data for the validation of metamorphism models and offer interesting prospects for improving models and understand-

ing the physical phenomena that happen in snow microstructure.

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# Captions

- Fig. 1. For a sphere of radius R,  $A_D(\alpha) = \frac{100 \sin \alpha}{2R} \%$ . This distribution has a maximal value for  $\alpha = \frac{\pi}{2}$  (equatorial line).
- Fig. 2. Porosity and snow layer evolution with time. Porosity evolution (a) and comparisons between thickness of snow layers and inverse of density evolutions (b). There is a fairly good agreement between snow layer measurement and numerical estimation at microstructural scale.
- Fig. 3. Specific surface area plotted in logarithmic scale.

  Time is counted from the beginning of the snowfall. The SSA evolution follows a logarithmic law as mentioned in (Legagneux and others, 2003; Cabanes and others, 2003) -see equation (8).
- Fig. 4. Anisotropy visualization on polar diagram: one can see a slight but persistent packing along the vertical direction (z-axis) for times greater than 66h.

• Fig. 5. Curvature evolution during isothermal metamorphism of a dry snow sample. Grains are clearly growing and rounding during the metamorphism. First stage (a), intermediate stage (b) and last stage (c) of the isothermal experiment. Image edges are 256 voxels (~ 2.5 mm) wide. The evolution of curvature distribution  $\mathcal{H}_D(C)$  during the metamorphism is plotted in (d).

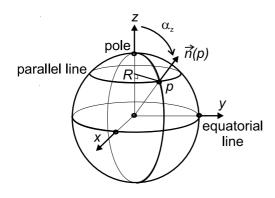
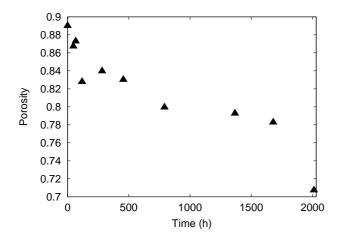
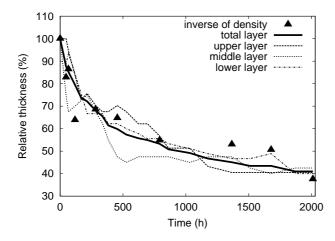


Figure 1:



 $\mathbf{a}$ 



b

Figure 2:

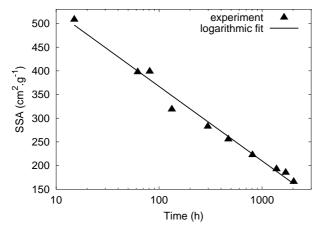


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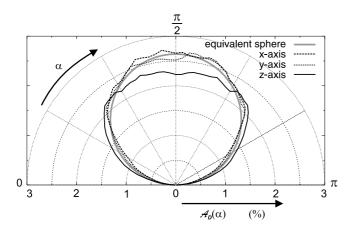


Figure 4:

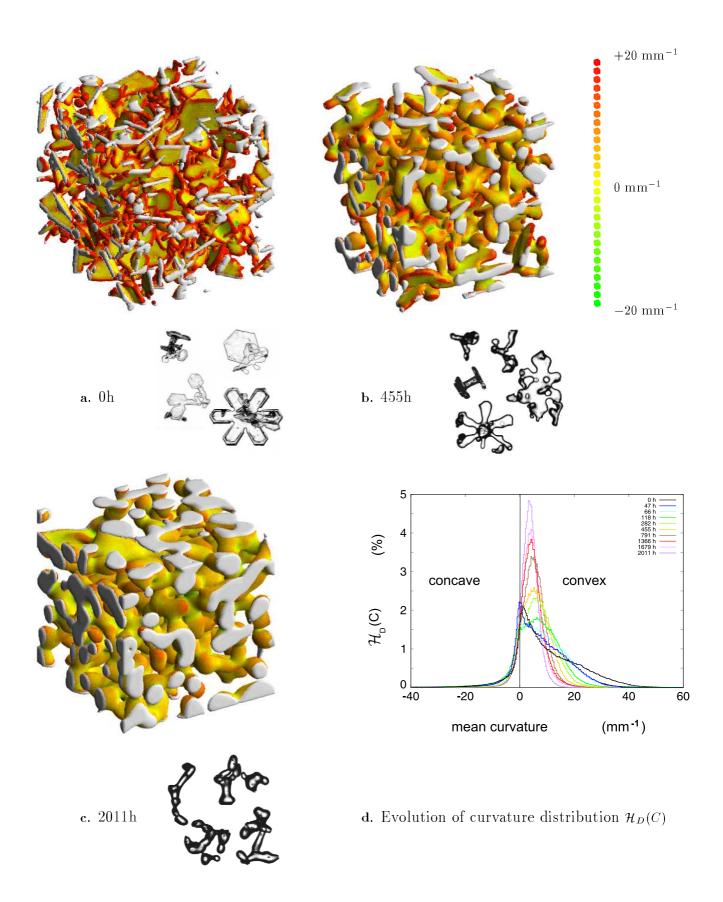


Figure 5: